<table>
<thead>
<tr>
<th><strong>Access/Handicapped Services</strong></th>
<th>Lobby near elevators</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Anime/Video Room</strong></td>
<td>Stone (2)</td>
</tr>
<tr>
<td><strong>Arisia TV</strong></td>
<td>Channel 85 in Guest Rooms</td>
</tr>
<tr>
<td><strong>Art Show</strong></td>
<td>Galleria (1E)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>6:30pm–8:30pm</td>
</tr>
<tr>
<td><strong>Saturday</strong></td>
<td>10am–7pm</td>
</tr>
<tr>
<td><strong>Sunday</strong></td>
<td>10am–2pm</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>9am–1pm</td>
</tr>
<tr>
<td><strong>Artists &amp; Authors’ Alley</strong></td>
<td>Galleria (1E)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>4pm–9pm</td>
</tr>
<tr>
<td><strong>Sat/Sun</strong></td>
<td>10am–6:30pm</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>10am–3pm</td>
</tr>
<tr>
<td><strong>Autographs</strong></td>
<td>across from Concourse Coat Check (1W)</td>
</tr>
<tr>
<td><strong>Blood Drive</strong></td>
<td>Lobby near elevators</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>4pm–9pm</td>
</tr>
<tr>
<td><strong>Saturday</strong></td>
<td>10am–4pm</td>
</tr>
<tr>
<td><strong>Sunday</strong></td>
<td>10am–4pm</td>
</tr>
<tr>
<td><strong>Childcare/Turtle Track (2–6yr)</strong></td>
<td>see Ops for room</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>5pm–6pm, 7pm–10pm</td>
</tr>
<tr>
<td><strong>Sat/Sun</strong></td>
<td>10am– Noon, 1pm–6pm, 7pm–10pm</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>10am–3pm</td>
</tr>
<tr>
<td><strong>Coat Check</strong></td>
<td>Concourse Level (1W)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>3pm–1am</td>
</tr>
<tr>
<td><strong>Sat/Sun</strong></td>
<td>8am–1am</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>8am–2am</td>
</tr>
<tr>
<td><strong>Con Suite</strong></td>
<td>Galleria (1E)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>Fri–Mon 24 hours (closed for cleaning as needed)</td>
</tr>
<tr>
<td><strong>Dealers Room (no Dealers Row)</strong></td>
<td>Galleria (1E)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>5pm–9pm</td>
</tr>
<tr>
<td><strong>Sat/Sun</strong></td>
<td>10am–7pm</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>10am–3pm</td>
</tr>
<tr>
<td><strong>Duck Hunt</strong></td>
<td>turn in to Volunteers</td>
</tr>
<tr>
<td><strong>Fan Tables</strong></td>
<td>Harbor Ballroom Prefunction (3E)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>4pm–6pm</td>
</tr>
<tr>
<td><strong>Saturday/Sunday</strong></td>
<td>10am–6pm</td>
</tr>
<tr>
<td><strong>Fast Track (Children’s Program)</strong></td>
<td>Hancock/Webster (2)</td>
</tr>
<tr>
<td><strong>Friday</strong></td>
<td>4pm–6pm</td>
</tr>
<tr>
<td><strong>Sat/Sun</strong></td>
<td>8:30am–11:30am, 1pm–5:30pm (closed 4 lunch)</td>
</tr>
<tr>
<td><strong>Monday</strong></td>
<td>8:30am–1pm</td>
</tr>
<tr>
<td><strong>Feedback</strong></td>
<td>Please fill out a feedback form at the Info Desk or Ops. There will be Feedback Sessions Saturday and Monday. See also <a href="http://2013.arisia.org/feedback">http://2013.arisia.org/feedback</a></td>
</tr>
<tr>
<td><strong>Filk (all night open filk)</strong></td>
<td>Griffin (3E)</td>
</tr>
<tr>
<td><strong>Fri–Sun</strong></td>
<td>10pm–late Friday filk located in Webster (2) Monday after teardown</td>
</tr>
<tr>
<td><strong>Films</strong></td>
<td>Harbor Ballroom III (3E)</td>
</tr>
<tr>
<td><strong>First Aid Stations</strong></td>
<td>Harbor Foyer (3W)/Fanueil (3W)</td>
</tr>
<tr>
<td></td>
<td>Harbor Foyer only during the day. Fanueil 24 hrs. In case of medical emergency call 911.</td>
</tr>
<tr>
<td><strong>Food Options</strong></td>
<td>Hotel restaurants on Lobby level.</td>
</tr>
<tr>
<td><strong>Holiday Inn</strong></td>
<td>Concourse Concourse (1W)</td>
</tr>
<tr>
<td><strong>Starbucks</strong> (Lobby level): 24 hours (extended menu options)</td>
<td>Dinner Shuttle to Fanuel Hall: Fri–Sun 6pm–11pm</td>
</tr>
<tr>
<td><strong>Steps in front of hotel and at Quincy Market across from McDonalds. Last shuttle leaves Quincy Market 1pm.</strong></td>
<td>Restaurant Guide (incl. delivery options) at Info Desk. See also <a href="http://2013.arisia.org/food">http://2013.arisia.org/food</a></td>
</tr>
<tr>
<td><strong>Freebie &amp; Promotional Tables</strong></td>
<td>Galleria (1E)</td>
</tr>
<tr>
<td><strong>Gaming</strong></td>
<td>Tabletop Fri–Mon 24hr Harbor Ballroom I (3E)</td>
</tr>
<tr>
<td></td>
<td>Video Friday 3pm–10pm Harbor Ballroom (3E)</td>
</tr>
<tr>
<td></td>
<td>Saturday 10am–10pm Sunday 10am–5pm</td>
</tr>
</tbody>
</table>
# Featured Panels & Events

## Friday

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>2:00pm</td>
<td>Arisia's First E-Gaming Room</td>
<td>Carlton (3E)</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Marvel's The Avengers</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>8:30pm</td>
<td>Introduction to Arisia</td>
<td>Alcott (3W)</td>
</tr>
<tr>
<td>8:30pm</td>
<td>Nexus Elements LARP: Session 1</td>
<td>Grand C (1W)</td>
</tr>
<tr>
<td>9:00pm</td>
<td>Celilith: Music Party with Emerald Rose Webster</td>
<td>Harbor II (3E)</td>
</tr>
<tr>
<td>10:00pm</td>
<td>The Day the Earth Stood Still</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>10:10pm</td>
<td>The Lost World: Silent Movie</td>
<td>Harbor III (3E)</td>
</tr>
<tr>
<td>12:00pm</td>
<td>The Rocky Horror Picture Show</td>
<td>Grand AB (1W)</td>
</tr>
</tbody>
</table>

## Saturday

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>9:00am</td>
<td>Tai Chi</td>
<td>Commonwealth ABC (1W)</td>
</tr>
<tr>
<td>10:20am</td>
<td>Patlabor: The Movie</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>11:00am</td>
<td>The Movie Year in Review</td>
<td>Harbor III (3E)</td>
</tr>
<tr>
<td>12:00pm</td>
<td>Author Guests of Honor Reading</td>
<td>Burroughs (3E)</td>
</tr>
<tr>
<td>1:00pm</td>
<td>Docent Tour with Roger Dean</td>
<td>Art Show (1E)</td>
</tr>
<tr>
<td>2:00pm</td>
<td>Etheraz Youth LARP</td>
<td>Commonwealth ABC (1W)</td>
</tr>
<tr>
<td>2:15pm</td>
<td>John Carter</td>
<td>Harbor III (3E)</td>
</tr>
<tr>
<td>3:00pm</td>
<td>The Nightmare Before Christmas</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>3:35pm</td>
<td>UnAired Pilot—The Big Bang Theory</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Hallucinating Shakespeare</td>
<td>Harbor II (3E)</td>
</tr>
<tr>
<td>5:30pm</td>
<td>Making a Video Game 101</td>
<td>Carlton (3E)</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Dueling Easels with Roger Dean</td>
<td>Griffin (3E)</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Power Point Karaoke</td>
<td>Harbor II (3E)</td>
</tr>
<tr>
<td>8:00pm</td>
<td>Emerald Rose Concert</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>9:00pm</td>
<td>God's Puzzle</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>11:00pm</td>
<td>Dr. Horrible's Sing-Along Blog</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>12:00am</td>
<td>Commentary! The Musical</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>1:00pm</td>
<td>Buffy: Once More with Feeling</td>
<td>Grand AB (1W)</td>
</tr>
</tbody>
</table>

## Sunday

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>8:20am</td>
<td>Ark 2010 (webisodes)</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>9:00am</td>
<td>Tai Chi</td>
<td>Commonwealth ABC (1W)</td>
</tr>
<tr>
<td>10:00am</td>
<td>Realms LARP: The Frontier</td>
<td>Grand C (1W)</td>
</tr>
<tr>
<td>11:00am</td>
<td>TV Year in Review</td>
<td>Harbor III (3E)</td>
</tr>
<tr>
<td>11:00am</td>
<td>The Art of Roger Dean</td>
<td>Grand DE (1W)</td>
</tr>
<tr>
<td>11:30am</td>
<td>Dark Matter, a Decade Later</td>
<td>Otis (2)</td>
</tr>
<tr>
<td>12:00pm</td>
<td>Lighting Talks</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>1:00pm</td>
<td>Technology and the GM</td>
<td>Carlton (3E)</td>
</tr>
<tr>
<td>1:00pm</td>
<td>Emerald Rose Acoustic</td>
<td>Grand DE (1W)</td>
</tr>
<tr>
<td>2:00pm</td>
<td>Spencer Hill Zombie Party</td>
<td>Harbor II (3E)</td>
</tr>
<tr>
<td>2:30pm</td>
<td>Lifewriting Workshop with Steven Barnes</td>
<td>Otis (2)</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Beekeeping 101</td>
<td>Alcott (3W)</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Piscis Volans Circus</td>
<td>Grand DE (1W)</td>
</tr>
<tr>
<td>6:00pm</td>
<td>Anarchist Pep Rally</td>
<td>Harbor II (3E)</td>
</tr>
<tr>
<td>8:00pm</td>
<td>The Masquerade</td>
<td>Grand AB (1W)</td>
</tr>
<tr>
<td>8:20pm</td>
<td>Bunroku</td>
<td>Stone (2)</td>
</tr>
<tr>
<td>8:30pm</td>
<td>Why Zombies? Why Now?</td>
<td>Burroughs (3E)</td>
</tr>
<tr>
<td>12:00am</td>
<td>Repo the Genetic Opera</td>
<td>Grand AB (1W)</td>
</tr>
</tbody>
</table>

## Autographing

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>4:00pm</td>
<td>Autograph—Doyle, Kirschbaum, &amp; Martin</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Autograph—Gannon, Long-Ewing, Sawicki</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Autograph—Dr. Chris, Easton, &amp; Lettersky</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Autograph—Cooney, Sklar, &amp; Tan</td>
</tr>
<tr>
<td>4:00pm</td>
<td>Autograph—Cambias, Hunt, &amp; Kimmel</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Brennan, Vanderhoof, &amp; Vourvoulais</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Ershikigal, Isakk, &amp; Lidell</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Crowley, Ewing, &amp; Linzner</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Kaitan &amp; Sakers</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—DeCandido, Older &amp; Redick</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Kane, Pelland, &amp; Salaam</td>
</tr>
<tr>
<td>5:00pm</td>
<td>Autograph—Fishbone</td>
</tr>
</tbody>
</table>

## Comics

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>8:00am</td>
<td>DC's New 52: Year Two and Second Wave</td>
</tr>
<tr>
<td>8:00am</td>
<td>Comics Year in Review</td>
</tr>
<tr>
<td>8:00am</td>
<td>Insanity and Evil in Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>When Comics Creators Go Off the Deep End</td>
</tr>
<tr>
<td>8:00am</td>
<td>Violence Against Women and Children in Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>Comic Reading</td>
</tr>
<tr>
<td>8:00am</td>
<td>Female Fandom in Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>Race, Gender, and Disability in Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>Sandman's 25th Anniversary</td>
</tr>
<tr>
<td>8:00am</td>
<td>Creating Minicomics</td>
</tr>
<tr>
<td>8:00am</td>
<td>50 Years of X-Men</td>
</tr>
<tr>
<td>8:00am</td>
<td>No Capes! Non-Superhero Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>Sexuality in Comics</td>
</tr>
<tr>
<td>8:00am</td>
<td>Comic Book Legal Defense Fund</td>
</tr>
<tr>
<td>8:00am</td>
<td>Diversity in the Audience</td>
</tr>
<tr>
<td>8:00am</td>
<td>Webcomics for Everyone's Stories</td>
</tr>
<tr>
<td>8:00am</td>
<td>Elseworlds and What-ifs</td>
</tr>
</tbody>
</table>

## Scheduling by Area

### Anime

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>3:00pm</td>
<td>Key the Metal Idol</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Crunchyroll</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Serial Experiments Lain</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Anime Under the Influence</td>
</tr>
<tr>
<td>3:00pm</td>
<td>The Ultimate Fullmetal Alchemist Fan Panel</td>
</tr>
<tr>
<td>3:00pm</td>
<td>The Best and Worse of Hentai</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Dragonball Episodes 1 &amp; 2</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Patlabor: The Movie</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Back in MY Day... Anime</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Avatar: Legend of Korra</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Asian Ball-Jointed Dolls</td>
</tr>
<tr>
<td>3:00pm</td>
<td>20 Years of Sailor Moon</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Anime Cons: Behind the Scenes</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Cyborgs, Identity, and Ghost in the Shell</td>
</tr>
<tr>
<td>3:00pm</td>
<td>What Anime is New Now?</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Princess Nine</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Bubblegum Crisis</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Child-Safe Anime</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Manga &amp; Anime Art Workshop</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Golgo 13: The Professional</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Is Western Animation Finally Catching Up?</td>
</tr>
<tr>
<td>3:00pm</td>
<td>50th Anniversary of Classic Anime</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Anime for Bakas</td>
</tr>
<tr>
<td>3:00pm</td>
<td>Asian Folklore in Modern Anime</td>
</tr>
</tbody>
</table>

### Art

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>7:00pm</td>
<td>Art and Science: The Collaborations</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Creating Art: Learned or Inmate?</td>
</tr>
<tr>
<td>7:00pm</td>
<td>The Role of Art in the E-Book Era</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Art Education</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Artists as Entrepreneurial Heroes</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Tactile Tour of the Art Show</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Roots of SF/F Design</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Docent Tour with Roger Dean</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Dueling Easels with Roger Dean</td>
</tr>
<tr>
<td>7:00pm</td>
<td>A Moebius Retrospective</td>
</tr>
<tr>
<td>7:00pm</td>
<td>Art Show Auction</td>
</tr>
</tbody>
</table>

### Autographing

<table>
<thead>
<tr>
<th>Time</th>
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</tr>
</thead>
<tbody>
<tr>
<td>12:00pm</td>
<td>Autograph—Doyle, Kirschbaum, &amp; Martin</td>
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</tr>
<tr>
<td>12:00pm</td>
<td>Autograph—Fishbone</td>
</tr>
<tr>
<td>586</td>
<td>The Finite vs. the Open Ended Story</td>
</tr>
<tr>
<td>600</td>
<td>Wild About Kirby</td>
</tr>
</tbody>
</table>

### Communities

| 51  | Diversity and Inclusion |
| 54  | Non-Monogamy: A Diverse Set of Options |
| 69  | BDSM 101: A Beginner’s Guide |
| 72  | Invisible Fangirls |
| 87  | BDSM 201: Hurting the Ones You Love |
| 123 | Disability and Fandom |
| 147 | Paganism 101 |
| 170 | Being a Sex-Positive Parent |
| 201 | Poly 101: An Introduction |
| 224 | Poly 201: Theory and Practice |
| 247 | Flirt Like a Pro |
| 267 | Self-Objectification and the Geeky Girl |
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- **85** Faebotica Concert
- **86** Video Game Dance
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- **94** Suck
- **151** Rousing Chorus Songs
- **164** Sassafrass and Stranger Ways concert
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- **205** Who, Me, a Songwriter?
- **219** Proper Ladies Meet Bawdy Ladies, or Of Vice & Men
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- **227** Filk 101 Song Circle
- **232** Singing for Non-Singers
- **237** Song Contest: Doom, Gloom, and Despondency
- **243** Pick, Pass, Play Open Filk
- **244** Sassafrass and Stranger Ways concert
- **255** Cross-Step Waltz for Experienced Folk
- **260** Psyche Corp concert
- **276** Chill Out Dance
- **282** Saturday Night Dance Club
- **288** Unmoderated Open Filk
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- **299** Rock & Rule
- **307** What’s so Special About Filk?
- **313** Theme Circle: Chantey Sing
- **329** Singing for Non-Singers
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- **173** Author Guests of Honor Reading
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- **225** Reading: Janssen, Older, & Taaffe
- **249** Reading: Eldredge, Salaam, & Sklar
- **269** Reading: Hashway, Nurenberg, & Ronald
- **288** Reading: Handford, Redick, & Vourvoulias
- **305** Reading: Crowley, Dawn, & Sawicki
- **351** Reading: Doyle, Kimmel, & Kurtz
- **381** Reading: Broad Universe Rapid-Fire Reading
- **403** Reading: Amundsen, Lipkin, Rios
- **428** Reading: Linzner, Macdonald, & Sakers
- **453** Reading: Feinman, G. Gilman, & Liddell
- **507** Reading: Marchand & Rabuzzi
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- **176** Improbable Research and the Ig Nobel Prizes
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- **244** Future Directions in Personal Computing
- **263** The Big Bounce
- **264** Lies, Damned Lies, and Statistics
- **276** NASA Vortex Research
- **283** Zombies: Victims of Parasites?
- **300** Animals that Defy Intelligent Design
- **304** The Transit of Venus
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- **377** Birding 101
- **398** Kessler’s Nightmare: Space Debris Dilemma
- **404** Panel in the Pool
- **429** The Psychology of Villainy
- **448** Beekeeping 101
- **457** Forensic Science and Criminal Justice
- **484** Medicine in Science Fiction and Science Fact
- **502** The Bolos are Coming!
- **516** The 100-Year Starship Project
- **520** The Record 2012 Open Arctic
- **551** It’s Metric, Baby!
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- **93** The Rocky Horror Picture Show
- **218** The Nightmare Before Christmas
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- **316** Dr. Horrible’s Sing-Along Blog
- **326** Commentary! The Musical
- **336** Buffy: Once More with Feeling
- **348** Anarchist Pep Rally
- **354** Repo the Genetic Opera

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- **50** Worldbuilding with the Soft Sciences
- **68** Self-Editing Your Sci-Fi/Fantasy Novel
- **117** Punching Up the Action
- **169** Self-Publishing 101: Distribution Resources
- **200** Write What You Know?
- **223** Promoting Your Book
- **250** Inspired By
- **266** Point of View
- **285** Plot and Structure
- **302** Adult vs. YA SF/F
- **348** Character Building
- **400** Keeping Track of the Action
- **433** LifeWriting Workshop with Steven Barnes
- **450** Everything You Know is Wrong
- **469** Pulling the Emotional Strings
- **486** Are Rules Meant to be Broken?
- **504** Writing and the Law
- **518** Self-Publishing 202: Independent Press
- **571** Weird Worlds
Food, Booze, and Caffeine, Oh My! (1hr) Alcott (3W)
What you eat and drink during a convention can affect your energy, health, mood and over all convention experience. Learn affordable ways to eat healthy at conventions, and how this can increase your energy level as much or more than caffeine and other tips for staying happy and healthy during conventions and beyond. This is presented by Operation Hammond, the country’s largest non-profit First Aid and Social organization. We are nerds helping nerds in times of need. Hope McChesney

Arisia’s First E-Gaming Room (7hr) Carlton (3E)
Come visit and stay awhile in Arisia’s first ever Electronic Gaming Room. We’ve got consoles and games galore, as well as knowledgeable staff from GameUnderground to get you started in this fun and addictive pasttime. Open Friday through Sunday.

Key the Metal Idol (2hr 10min) Stone (2)
Key is a robot, created by her ‘grandfather’, Dr. Mima. Every year, on her birthday, her battery is recharged and she is given a new, larger body so that she can live among humans. Now Dr. Mima is dead and has left behind a mysterious final message: if Key can get 30,000 people to love her, she can become human. Can Key accomplish this goal before her battery runs out?

First Aid and Lifesaving Alcott (3W)
Do you know what to do if the unthinkable happens and your friends get injured or sick? In this unique panel you will learn first aid techniques, what to do in an emergency, how to care for intoxicated people, and special situations that come up at conventions. Upon completion of this panel you will be certified in American Heart Association First Aid. The cost of this training is $25.00, which covers the cost of the First Aid card and materials. This panel is limited to 20 people. James Fedora

Fantastic Planet (1hr 12min) Harbor III (3E)
This is the classic French animation that takes place in a distant world where Ter, a human slave, escapes from his alien masters with a learning machine, which he begins to use. Is it a metaphor for class struggle? Is it just a story that teaches us that knowledge is power? Watch the movie and find out; even if you never decide what it means, the magnificent hand-drawn animation is worth the admission. Note: this is not the film with the Intercorder, you missed that one two years ago.

Blood Drive Signup (5hr) Lobby (2)
Come by the Blood Drive table in the lobby next to the Info Desk to sign up for a slot to donate. While advanced reservations aren’t required, they do guarantee a 30 minute slot!

Art and Science: The Collaborations Alcott (3W)
Bringing art and science together can offer unique ways of better understanding. Explaining superfluids with dance rather than PowerPoint, a jazz concert on cancer with a son’s compositions on stage? Past judges and contestants discuss what judges look for in both presentation and workmanship. Lisa A. Ashton, Byron P. Connell, Tina Connell, Marty Gear (m), Carol Salemi

Could a Technocracy Work? Douglas (3W)
One of the SF cliches is the ruling council of scientists. Could this actually work? What would have to be done, and would it serve a useful purpose? Who would suffer, or at least be neglected? Ira Domnick, Terry Franklin (m), Karl G. Heisemann

Juggling and Being Judged in Costume Contests Board Room (3W)
What do judges look for when looking at costumes up close and on stage? Past judges and contestants discuss what judges look for in both presentation and workmanship. Lisa A. Ashton, Byron P. Connell, Tina Connell, Marty Gear (m), Carol Salemi

Science in Politics Burroughs (3E)
How are science and scientific advances used in the political arena? How do large-scale, long-term projects like the mission to the Moon get approved? Are technological achievements hampered by the political process? Do science and politics always have to be at odds with one another? Martha Adams, Michelle D’Entremont, Ken Gale, Steven Hirsch, Thomas Traina

Crafts for Adults: Working with Clay Independence (3E)
Sculpt! Sculpt like there’s no tomorrow! Come by and make various clay shapes with your own two hands. Lisa Hertel

Learn how to play (4hr) Harbor I (3E)
Learn how to play a wide variety of games, taught by a rising star in the GM community, one Brian Hertel. Learn games like Dominion, 7 Wonders, Munchkin, Fluxx, and many more. Although this feature of the game room is aimed at teaching kids how to play, adults are welcome to play.

Zpocalypse (3hr 30min) Harbor I (3E)
Zpocalypse is a survival board game set in a post-apocalyptic wasteland for 2–4 players. A combination of tactics, combat, resource management, character development, teamwork, and strategy are needed to survive the onslaught of Zpocalypse. Running every day in the convention, stop by our tables in gaming and have some Zombie killing fun.

Best of the Small Press Otis (2)
Which innovative and thought-provoking magazines, stories, and books produced by small presses might folks have missed reading in 2012? And more to the point, which ones should not be missed? From science fiction to horror, fantasy, and everywhere in between, what (particularly non-award winning) works are worth a second look? Keith R. A. DeCandido, Kate Kaynak, Hildy Silverman, Trisha Wooldridge (m)

Crunchyroll Paine (2)
Watching anime legally has never been easier or more affordable. What companies are working to bring us the best and the newest? Well, maybe just the newest. And where do you find all this anime? Elizabeth O’Malley, Richard Ralston (m)

Serial Experiments Lain (2hr) Stone (2)
There are two separate worlds; the physical world around us, and the computerized world of the Wired. Lain is an ordinary thirteen-year-old girl until she receives an email from a classmate who had suddenly committed suicide: “I just abandoned my body.”
I still live here...” Has the real world and the Wired world begun to blur?

6:00pm

21 Game of Thrones 2nd Edition (4hr) Harbor I (3E) Players take on the roles of the great Houses of the Seven Kingdoms of Westeros as they vie for control of the Iron Throne through the use of diplomacy and warfare. Strategic planning, masterful diplomacy, and clever card play are all required to spread your influence over Westeros.

22 Pathfinder RPG (4hr) Harbor I (3E) Pathfinder Society Organized Play is a worldwide fantasy role-playing campaign that puts you in the role of an agent of the Pathfinder Society, a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil. Each scenario is about 4–4.5 hours long and takes you to various locales around the world of Golarion.

23 Down On The Ground (1min) Harbor III (3E) Mike Stoltz grew up during the Space Age, living in Florida and watching the world changing around him. This short semi-abstract film shows his impressions of growing up in that place and time.

24 Contradance (2hr) Commonwealth ABC (1W) Somerville dance caller Dave Eisenstader will teach a session of contra dances to the rocking music of the Free Raisins. No partner or experience necessary. Dave Eisenstader, Amy Englesberg, Jeff Kaufman, Audrey Knuth.

6:05pm

25 Baikonur (1hr 35min) Harbor III (3E) Russian Space-obsessed young man in a Kazakh nomad tribe. His family roams the desert, scavenging debris from space launches at the Baikonur Cosmodrome, and he aids them by tracking them as they fall on his radio. The law says that “anything that drops from the sky we can keep,” but when a beautiful French astronaut falls to earth in a space capsule there is a question. In the end, all of his dreams come true, but not the way he expected. 35min, subtitled.

7:00pm

26 The Man Who Sold the Moon Alcott (3W) In a sci-fi story from the 1940s, Robert Heinlein’s D.D. Harriman succeeds in spearheading a private venture to go to the Moon. With the first private spacecraft (SpaceX) to visit the International Space Station, Heinlein seems to have foreshadowed more than many might have once believed. Is science finally fulfilling Heinlein’s predictions? Where is it falling short? What unforeseen technological advances are making his predictions moot? And what of his predictions on social issues? Howard G. Beaton, Terry Franklin (m), Toni Lay, Steve E. Popkes, Ian Randal Strock

27 Comics Year in Review Adams (3W) From the Second Wave of DC’s New 52, to the passing of Moebius, Tony DeZuniga, John Severin, Al Rio, and others, to Marvel’s “Avengers vs. X-Men”, we review the past year in comics. Glenn Hauman, Daniel Miller (m), Dan Morris, Joey Peters, Mark “Justin du Cœur” Waks

28 A Hero Like Me Bullfinch (3W) How much does a reader want to be able to identify with the protagonist of a story? Does having the hero have superhuman or near-superhuman attributes make him or her less sympathetic to the reader? Genre expectations affect this, and perhaps affects who’s attracted to what genre—superhero comic book protagonists have a different profile from the typical YA protagonist, usually an almost-ordinary kid. What other factors influence the reader’s sympathy? Are they stronger or weaker? Vikki Ciafone, Genevieve Isset Eldredge, Catt Kingsgrave-Ernstein, Suzanne Reynolds-Alpert, Ken Schneyer

29 The Nature of Gender: Past, Present and Future Douglas (3W) What is gender? What makes most of us feel we have one, some of us feel we have more than one, and others feel we have no gender at all? In some cultures two genders is considered the norm (or the only reality), but in other cultures there are more genders and more flexibility between them. How is the meaning of gender changing in present-day American culture? Will gender still have the same meaning in the future? Dash, Buzz Harris, Melissa Kaplan (m), JoSelle Vanderhooft

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30 Age and Treachery: The Older Fan Board Room (3W) How does growing older impact one’s experiences as a member of fandom? How do our experiences color how we enjoy the ideas, the stories, and the media? Did we think, a decade (or three) ago, we’d still be going to conventions and seeing the same friends? Are we worried about the future of fandom? Martha Adams, Hugh Casey (m), Mario Di Giacomo, Melina M.Gunn, Marlin May, Michele Weinstein

31 Reading: Brusso, Cooney, & Graykin Hale (3W) Charlene Brusso, C.S.E. Cooney, Justine Graykin

32 Creating Art: Learned or Innate? Burroughs (3E) Is the talent to create the wonderful artwork we see in the Art Show something you can learn, or is it an ability that you are born with? Does it take many years of practice to become proficient at it? Does Malcolm Gladwell’s 10,000 Hour Rule apply? Roger Dean, Heidi Hooper, Bettina Kurkoks, Jacob Lefton, Scott Lefton (m)

33 Humor and Fandom Griffin (3E) Members of fandom often find things funny that the rest of the world doesn’t. The success of web comics like “xkcd” is ample proof of that, but that is far from the only example. Can fandom as a culture be defined by what amuses us, and is it really different from the mainstream or are we just kidding ourselves? D. Cameron Calkins, Elaine Cunningham, William Frank, Jeff Warner, Eric Zuckerman (m)

34 Wargames Independence (3E) Strategic and tactical tabletop games, such as Warhammer, Battleground, and Europa, simulate complex military operations. How do the design differences impact play? What makes a wargame enjoyable? How do the PC versions of these (and other) wargames differ from their tabletop forerunners? Can a real-time strategy video game like Starcraft or Age of Empires be counted as a wargame? Alex Feinman, Jaime Garmedia, James T. Henderson Jr (m)

35 Rails of New England (3hr) Harbor I (3E) Designed by Arisia’s own Walter Hunt, Rails of New England is a historically accurate game of making money in the 19th century. Buy businesses, and build your railroad to improve them and take advantage of the many ways to gain assets.

36 Firefly (4hr) Harbor I (3E) Come out into the black and join the crew of a firefly vessel. Folks come for different reasons but have all arrived at the same place.

37 Slip Through Their Fingers (4hr) Harbor I (3E) Join the rebellion in this Star Wars game taking place directly after Empire Strikes Back.

38 Kill Your Darlings Harbor II (3E) William Faulkner is oft-quoted as saying, “in writing, you must kill your darlings,” to indicate trimming the parts of your story that you love but just don’t work. Do you find yourself writing around the object of your affection—whether a scene, setting, or character—to justify shoehorning it in? Stop now. This panel will give advice on the letting go of or changing your favorite bits that don’t have the right fit for your story. Alexander C. Danner, Alisa Kwitney Shockey (m), Gail Z. Martin

39 Focusing the Prejudice of Giants Otis (2) The World Fantasy Award is a statuette of H. P. Lovecraft’s head. Yet, as many have pointed out, Lovecraft was deeply racist and anti-Semitic. More than the rest, women, people of color, LGBT, and other minorities must deal with the uncomfortable truth that many of the Giants we honor hate(d) us, or employ problematic stereotyping in their work. How do we reconcile these contradictions? How do we respond? When should a work’s status as ‘great
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40 Anime Under the Influence

Paine (2)

Robert Heinlein. Ursula K. LeGuin. E.E. "Doc" Smith. You know them as beloved SF and fantasy authors, but did you know that their works have been turned into animated features and TV shows in Japan? Join us as we view clips and discuss the transition that western fantasy and SF has made, many times, to Japanese animation. Mike Toole

41 Fairy Tales on Film and TV

Revere (2)

The shifting of fairy tale perceptions has been happening for awhile, but it seems to have really spread to the mainstream in the past year or so. Once Upon a Time and Grimm on television and two retellings of Snow White (show White and the Huntsman and Mirror, Mirror) in the movie theaters. What's the new appeal? Who's the audience for these reworked stories? Felicitas Ivey, Resa Nelson, Misty Pendragon (m), Cynthia A. Shettle-Melee, Timothy I. Tero

42 Pick, Pass, Play Open Filk

Webster (2)

Come listen and/or make music in this unthemed song circle. We will go around in a circle giving every person a chance to perform (Pick), request a song (Pass), or Pass. All types of music are welcome, but be sure to keep a lot of songs related to science fiction, fantasy, science, and fandom. Paul Estin, Daniel Marsh

43 Working with Tech

Grand AB (1W)

Find out what goes into the Masquerade. Learn what the Arisia Tech Crew has available for you to use and how to make the most of it for your presentation. We will also discuss common mistakes made and how to avoid them. All aspects of theatrical tech as apply to the Masquerade will be discussed, including lights, sound, and staging. Paul Kraus, Abby Noyce, Carl Z. Zwanzig (m)

7:30pm

44 Zombi-thulu (4hr)

Harbor I (3E)

The Zombie Apocalypse has struck. If that wasn't bad enough, a vile cult is trying to summon Cthulhu. Can you stop the cultists while not getting eaten by ravenous zombies? Are the cultists responsible for the Zombie Armageddon? Can you defeat Cthulhu and also reverse the zombie plague?

8:00pm

45 The Man in the White Suit (1hr 25min)

Harbor III (3E)

Alec Guinness, as an eccentric English chemist, manages to invent an indestructible fabric but soon discovers both industry and labor are against his innovation for economic reasons. This film is a beautiful little study on social change brought about by technological advancement. Does it hold up after half a century? It does and it doesn't, because society and technology are different. What will they be like in another half-century? 16mm B&W.

46 Marvel's The Avengers (2hr 20min)

Stone (2)

Joss Whedon and Nick Fury of S.H.I.E.L.D. bring together a team of super humans to form 'The Avengers' to help save the Earth from Loki and his army.

8:15pm

47 Sound System Tuning and Subwoofer Arrays

Grand AB (1W)

Learn how to tune a sound system to optimize it for a particular room. We will also experiment with subwoofer arrays in an attempt to minimize the sound bleed through to an adjacent room. Paul Kraus

8:30pm

48 Introduction to Arisia

Alicott (3W)

Is this your first time at Arisia? Maybe your first time at a con? Welcome! Our experienced panelists will give you tips on how to get the most out of the con, and on con survival in general. Samantha Dings, James Fedora, Melina M.Gunnnett, Crystal Huff, Jude Shabry (m), Jeff Warner

49 Insanity and Evil in Comics

Adams (3W)

Mainstream comics, such as the Batman series, often depict their villains as being mentally ill in some way. Do comics really equate evil with insanity? How does this affect the real world, individu-

als who are mentally ill, or our perception of the mentally ill? Is mental instability being glorified by pop culture icons such as the Joker or Dexter? How are "evil" insane characters treated differently from "good" insane characters? How is their mental illness in turn treated differently? Bob Chipman, Little Mel, Daniel Miller, Ruth Wejskora-Garrott

50 Worldbuilding with the Soft Sciences

Bullfinch (3W)

Let's skip past geology and cosmology and go straight to the sciences that study culture: linguistics, psychology, cultural anthropology, and the like. How does knowledge in these areas inform (or laughably fail to inform) speculative fictions' world building? How can we use insights from these disciplines to build worlds with a realistic diversity in their cultures? Alex Feinman, Justine Graykin, Vanessa Layne, Kinberley Long-Ewing (m), Suzanne Reynolds-Alpert

51 Diversity and Inclusion

Douglas (3W)

Arisia is a diverse community, and with that comes multiple voices and potentially divergent perspective and ideas. How do we discuss multiple perspectives and points of view—some of which may be mutually exclusive or hard to hear—and make sure everyone gets heard without resorting to the kinds of name-calling and divisiveness that often marks such discussions? Hugh Casey, Jan Dumas, Brandon Easton, Maddy Myers (m), Bonnie Barlow Turner

52 The Role of Art in the E-Book Era

Board Room (3W)

When browsing for books on the shelves of your local bookstore is as limited a concept as going to the cobbler to have shoes handmade, what will be the role of art in book design? Are book covers as marketing tools becoming a thing of the past? Will there be more opportunity for interior art due to the lack of print costs? Will art sales increase or decrease in the e-book era? What other problems/opportunities do you see for e-art? Thomas Nackid, Joey Peters

53 Reading: DeCandido, Gannon, & Palmer

Hole (3W)

Keith R. A. DeCandido, Charles E. Gannon, Suzanne Palmer

54 Non-Monogamy: A Diverse Set of Options

Griffin (3E)

Monogamy is the default societal assumption, but one that many don't follow. While there are a lot of panels on the poly lifestyle at Arisia, other approaches to relationships sometimes can get left out in the shuffle. This panel will explore the many ways that people approach relationships that don't fall under the default. Michelle D'Entremont, Karl G. Heineumann (m), Ken Kingsgrave-Ernstein, laurel, Ian Cooper Rose, Alan Wexelblat

55 Build a Siege Engine

Independence (3E)

Staging a siege this Arisia? We've got all the craft sticks, rubber bands, and stale marshmallows you'll need! Come design your own trebuchet, mangonel ballista, or catapult and compete with your friends! Judah Sher, Scott Wilhelm (m)

56 Vampires: Fear of the Other, Fear of the Body

Otis (2)

Scholars of vampire literature have alleged that early traditions of the vampire in Europe reflect fears of Jews, both religiously and racially. Yet over time, the vampire has morphed. Rather than represent fear of societal dilution, the vampire represents destruction of the individual body, and concepts of the "blood disease" as like unto AIDS began to enter the zeitgeist. Rather than express fear of the other, more modern vampire literature embraces the other. Mark L. Amidon, Inanna Arthen, Susan Hanniford Crowley (m), Genevieve Iselt Eldredge, Gail Z. Martin

57 The Ultimate Fullmetal Alchemist Fan Panel

Paine (2)

Back by popular demand! Ever wanted to visit Amestris? Well, be sure to join us as we transport you to the world of FMA; no be sure to join us as we transport you to the world of FMA; no

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issues? Is it a way of avoiding painful topics or a way of addressing them by other means? Andrea Hairston, Catt Kingsgrave-Ernstein, Sabrina Vourvoulias (m), James Zavaglia, Eric Zuckermain

59 NERFA Songbook Sing-along Webster (2)
Group singing from the NERFA Hymnals, a collection of folk songs set to well-known tunes. Singers and listeners both welcome. Loaner hymnals provided. Here is a chance for new folkers to learn a few songs and experienced folkers to sing some old favorites. Elaine Cunningham, Ellen Kranzer (m)

60 Learn/Assist with shooting a Live TV Show Grand AB (1W)
Learn to shoot a live TV show? Arisia TV will be airing "The Day the Earth Stood Still," a radio play adaptation of the 1951 film originally produced for Lux Radio Theater in 1954. Learn to operate a field camera in a multi-camera setup, shooting a staged production and stick around to actually shoot the production. A radio play is a good opportunity for beginners because the actors mostly stand still. There are also opportunities to try directing or technical directing. Syd Weinstein

61 Nexus Elements LARP: Session 1 (3hr)
Nexus Elements, a place where magic is as common as might. On the Isles of the Forgotten God, the fairy folk run wild and humans are nothing but myth. It has now been a few years since Lady Cartheiron was gifted the isle of Ashling, in the kingdom of Delben. Her island is still barely settled. Much of the wilderness seems to fight back against the taming of this land. She calls again for heroes new and old, offering gold as well as opportunity for new adventure! LIVE ACTION ROLE PLAY game. 16+

9:00pm

62 Torchwood Toronto (3hr) Harbor I (3E)
A grief crazed Ms. Carter hacks into the Torchwood database and gets a good deal of secret info. She is using the info to damage those people in Government she can still reach. She started a group of rebels called the 10%ers after stealing Torchwood material from a storage facility in Scotland. The mission: Capture alive Ms. Carter and Ren Con and her followers so Ms. Carter can get the help she needs before most governments enact nasty and harsh laws to keep a lid on things.

63 Trailer Park Wars (2hr) Harbor I (3E)
Try to create the best trailer park ever! Pick a name, bring in some trailers, and win some tenants. Whoever has the most flamboyant wins.

64 Techno Contradance (2hr)
Commonwealth ABC (1W)
A traditional New England folk dance with rather untraditional music. Firecloud combines the driving beats of techno music with live fiddle tunes and improvisation in a new high-energy sound. No partner or experience necessary, all dances will be taught. Jon Cannon, Julie Vailmont (m)

9:30pm

65 Drum and Dance at Arisia (3hr) Burroughs (3E)
This is an open Drum circle. All are welcome; if you have a drum please bring it. You don't need a drum to dance, or enjoy the ambience but if you have one don’t forget to pack it. You can also bring Zills, tambourines, and any non amplified instruments. Yes, kids are welcome but this is not babysitting so please do not leave children unattended. Angela K. Bowen, Penelope Messier, Richard E. Parker

10:00pm

66 Eat Your Vegetables Alcott (3W)
A well-balanced diet is essential for human functioning, but how do we get the variety we need on a starship, space colony, or other tightly enclosed environment? What other uses could “farms” be in these types of environments? David Larochelle, Dr. James Prego, Alexandra Thorn

67 When Comics Creators Go Off The Deep End Adams (3W)
How much of authors’ lives can be chalked up to idiosyncrasies? Does the current state of the authors reflect on past achievements? Can a disturbed mind create great art? How much of what we love in these writers is reflected in their lunacy, and how much becomes too much? E. J. Barnes, Bob Chipman, Ken Gale, Glenn Hauman, Mark “Justin du Doeur” Waks

68 Self-Editing Your Sci-Fi/Fantasy Novel Bullfinch (3W)
Whether you hope to attract the attention of a traditional agent or publisher, or plan on self-publishing, you’re much more likely to succeed if you have a well-written, polished product. With the rise of print-on-demand and e-books, it’s easier than ever to get your work in print, but is it the best work you’re capable of doing? Come learn how to debug your own work before you send off that next pitch letter to an agent or upload your e-book to Amazon so you don’t look back with regret. Jeffrey A. Carver, Genevieve B over Eldredge, Anna Erskikhigal, Gordon Linzner, Jo Selle Vanderhoof (m)

69 BDSM 101: A Beginner’s Guide Douglas (3G)
There are a lot of different ways to practice BDSM. How can you get into it without getting in over your head? What can you do to stay safe while experimenting and exploring your own limits? We’ll go over a few do’s and, more importantly, don’ts of trying BDSM. 18+ Only. Shana Fuqua, Ken Kingsgrave-Ernstein, Shelley Marsh, Percival, Ian Copper Rose (m)

70 Bringing Zombies to Life Board Room (3W)
Become one of the living dead! Panelists will discuss the best makeup and materials to turn yourself into zombie. Also, learn about zombie events around the area where you can put your new skills to use. Bill Frankenfield, Marty Gear, Misty Pendragon, Carol Saleni (m)

71 Reading: Anderson, Bowker, & Wilkins Hale (3W)
Michael Anderson, John Bowker, Connie Wilkins

72 Invisible Fangirls Griffin (3E)
Women have always been part of science fiction—as readers, fans, authors, artists, editors, and more. However, when conventions and geeks get coverage, the women and girls are often absent or only pointed out so that the reporter can be shocked they are there at all. Why is there still the perception that science fiction, conventions, gaming, and comics are still (or have always been) exclusively a boys’ club? Adrienne Brennan, Vanessa Layne, Paula Lieberman, Maddy Myers, Suzanne Palmer

73 What Are Makerspaces? Independence (3E)
Have you heard about Makerspaces and Hackerspaces, but not sure what they are? Our panelists will tell you all about these amazing institutions and their benefits to the community. Spurs Risher, Judah Sher, Andrew Van Zandt (m)

74 Cards Against Humanity (2hr) Harbor I (3E)
It’s Apples To Apples for adults. Described as a card game for the horrible people of the world, this one doesn’t disappoint. Pick the most rude, disgusting, and filthy card you have to answer the question and then try not to fall of the chair laughing at the reasons why your card was or wasn’t picked.

75 Films from Worldcon Harbor III (3E)
An examination of the limits (and limited) depictions of Latino and Latina people in SF/F. We’ll look at roles and characters in movies, TV shows, and books with a special (hopeful or critical) emphasis on Latino/as as written and directed by Latino/as in SF/F. Jaime Garmentia, Daniel José Older (m), Julia Rios, Sabrina Vourvoulias

77 Displacement in Literature Paine (2)
Displacement is an essential element of great literature. The main character is physically displaced from social standing due to external events, due to someone who refuses to obey the social rules entering their world, or at some point in the past has come to exact revenge or find answers. What are the different ways displacement shows up in literature? How is it used to its best effect? Why is displacement so central to literature and the human
experience? Greer Gilman, Dennis McCluney, Daniel Rabuzzi, Robert V.S. Redick, Kiini Ibuwa Salaam (m)

78 Introduction to LARPing
Revere (2)
Live Action Role Playing (LARP) is an acronym that keeps coming up in geek and convention circles. What do people do at a LARP? Why should I play? What kinds of LARPs are there? How do I get started? John Bacon, Nat Budin, Heidi Hooper, Andrew Kirschia, Rachel Morris (m)

79 Ceilidh: Music Party with Emerald Rose (2hr)
Webster (2)
Bring an instrument and a favorite piece, or just an appetite for great music! Clyde Gilbert, Arthur Hinds, Jeff Keller (m), Larry Morris, Brian Sullivan

80 The Day the Earth Stood Still (1hr)
Grand AB (1W)
A radio play adaptation of the 1951 film, originally produced for Lux Radio Theater in 1954, performed live by our good friends, the Post-Meridian Radio Players. Richard E. Bartlett, Chris DeKalbf, Joe Dubach, Andrew Harrington, John C. F. Hodges, Jeremy Holstein, Elizabeth Leclerc, Neil Marsh (m), Michael McAfee, Rob Noyes, Briavael O’Reilly, Elizabeth Salazar, Karen Sarao, Jacob Sommer

10:10pm

81 The Lost World: Silent Movie (46min)
Harbor III (3E)
This silent classic is adapted from the Arthur Conan Doyle story in which 19th century adventurers visit a land where prehistoric creatures still roam. The story still holds up today especially in the steampunk world, and you can see constant references to this film in so many later works. The live organ accompaniment from Jeff Rapisis makes it an even better story. This may be the only chance in your life to see this film the way it was originally intended to be shown.

10:30pm

82 Marvel One-Shot: Item 47 (12min)
Stone (2)
Short sequel to The Avengers—SHIELD agent Stillwell is assigned to recover an abandoned Chitauri weapon being used by a young bank-robbing couple.

10:35pm

83 Cabin In The Woods (1hr 35min)
Stone (2)
Even More Joss Whedon—Five friends go for a break at a remote cabin in the woods, where they get more than they bargained for. Together, they must discover the truth behind the cabin in the woods. R

11:00pm

84 Boston: Elder Machinations (4hr)
Harbor I (3E)
An OWOD Vampire game. You play an elder vampire as well as your ancilla pawn. This will be a camarilla game filled with politics, mystery, and a chance to grab the throne.

85 Faebotica Concert (1hr)
Grand DE (1W)
Featuring soulful vocals and creative instrumentation, Faebotica weaves a rich tapestry of lyrical, groove-oriented, trance-American. Drawing from Western Esotericism and post-modern mythworking, singer-songwriter Nicole Edgecomb gracefully delivers original odes, praise songs, and invocations. Joe Ball, Jenn Bliss, Darrell Brown (m), Nicole Edgecomb, Sarah Privler, Maricio Roberto, Jason Winslade

86 Video Game Dance (3hr)
Commonwealth ABC (1W)
D Pet hosts a dance event that pulls from dance remixes of the popular video game themes with décor and visuals that evoke the memories and experiences of the games of the old school and today. Jim Dattolo

11:30pm

87 BDSM 201: Hurting the Ones You Love (1hr 30min)
Douglas (3W)
Paddles and whips and lollipops, oh my! What ever happened to the simplicity of a good-old-fashioned spanking? From clothespins to dragontails, there are lots of ways to hurt the people you love most, and do it safely. Unfortunately, we can’t show you how to do it in Massachusetts, but we can talk about it! Michelle
99 Star Trek DS9: Pale Moonlight Pt 2 (3hr) Harbor I (3E)  
The USS Poinard from the 10th fleet is ordered to pick up a passenger who will have new orders. The passenger is Commander Sloan from Star Fleet Intelligence. He wants to secretly follow a shipment of 85L, a biohazard gel that is being picked up by an Orion Cartel representative. Find who will be the end user intended for the shipment and steal or destroy it, and you must do so without implicating the federation.

100 Tom & Jerry Wizard of Oz (1hr) Stone (2)  
Tom the Cat and Jerry the Mouse get whisked away into The land of Oz. Animated Musical PG

101 Chainmail 101 Independence (3E)  
Learn how to make chainmail! Liz Cademy, Ket Mélissa Waters

102 Foeries of Color: Tales of the Fae Beyond Europe (1hr) Ottis (2)  
People often think of fairy tales as stories from British or Western European cultures, but what about Asia and Central Asia? The Middle East? Africa? American Indians and First Nations? These cultures have equivalent fairy tales that address our human relationship to the wild/natural world and reflect important cultural elements that define a society's values. What can these fairy tales teach us? Vikki Ciaffone, Elaine Canningham, Trisha Wooldridge

103 Discworld at 30 Paine (2)  
Thirty years ago, Terry Pratchett released The Colour of Magic, the first of (now) 39 Discworld novels. Discworld has proven a favorite amongst fandom, even spawning any number of derivative works, from stage adaptations to board games. How has Discworld evolved over thirty years and nearly forty novels? Which storylines are more satisfying, generally, and which leave you wanting more? Come discuss this wonderful series that hits an anniversary in 2013! C.S.E. Cooney, Christopher K. Davis, Adam Lipkin (m), Kate Nepveu, Sarah Smith

104 Table Top RPG with Damien (2hr 45min) Hancock (2)  
Back by popular demand, Damien is running another weekend long game. Come join in the fun! Z. Quinn Ochs Thomas, Damien Turi (m)

105 Geeky Play Date Hancock (2)  
Looking to meet up with other parents and kids at the con? Geeky Play Date is a casual, drop-in space for you and your children. Kids can bring their favorite toys and make new friends! Parents can do the same! Please note: this is NOT a babysitting service! Please note: this is NOT a babysitting service! Please note: this is NOT a babysitting service! Please note: this is NOT a babysitting service!

106 Swords of Chivalry 1 Webster (2)  
Hands on swordsmanship lessons for kids. Come use safe, foam weapons to learn the skills a knight would have used! Dawn-Marie Dunn, Stuart Ferguson (m)

107 Pathfinder RPG (4hr) Harbor I (3E)  
See #22 for description.

108 Settlers of Catan (2hr) Harbor I (3E)  
In Settlers of Catan, players try to be the dominant force on the island of Catan by building settlements, cities, and roads. On each turn, dice are rolled to determine what resources the island produces. Players collect these resources to build up their civilizations to get 10 victory points and win the game.

109 The Cutting Truth of the Sword (1hr) Harbor II (3E)  
Kunstbruder presents: A Demonstration of test cutting with the Medieval sword. Followed immediately by hands-on lessons with the Longsword. Learn the basics of attack and defense in the German tradition. All equipment provided, no experience necessary. Dawn-Marie Dunn, Stuart Ferguson, Steven Hirsch, Steve Huff, Andrew Kilgore, Sarah “Tashari” Morrison, Andy Rosequist, Cecilia Villero, Joanna Weston, Nathan Weston

110 Digby: The Biggest Dog in the World (1hr 28min) Harbor III (3E)  
A friendly sheepdog accidentally swallows a growth-boosting chemical which a laboratory worker takes from the defense lab where he works in an attempt to grow larger tomatoes. Soon he becomes the size of a battleship, but is stolen by criminals who sell him to a circus. This British production is intended for kids but adults will find it worth watching as well, if only for Spike Milligan’s role as the lab manager. Captioned for the hearing impaired.

111 Walk the Labyrinth (2hr) Grand DE (1W)  
Take a long walk in a small space. Come find your center in our 30’x30’ Seven-Circuit, Classical Labyrinth. A tool for walking meditation, use it to find a little peace during the excitement of Arisia. Supervised children welcome. Sandy Charron, Derek D. Lichter, Jude Shabry (m)

112 Tai Chi (1hr) Commonwealth ABC (1W)  
Tai Chi taught by GOH Stephen Barnes. Steven Barnes

113 The Wonderful Wizard of Oz 1910 (10min) Stone (2)  
An early version of the classic, based more on the 1902 stage musical than on the original novel. B/W Silent film with musical accompaniment and Intertitles

114 Dragonball Episodes 1 & 2 (50min) Stone (2)  
Goku may be small, but he might be the strongest boy on the planet! Left alone after the death of his grandfather, he meets girl-adventurer Bulma by chance. Together they set off in search of the mysterious Dragonballs that, when brought together, can summon the mighty dragon who can grant any wish.

115 The Future of the City Alcott (3W)  
What implications do current technologies and social trends have for the future of cities in North America? How might mass transit change? Might certain cities, or cities in certain regions, change in ways other cities might not be able to, or might not have to? What impact might flooding, droughts, changing weather patterns, lack of investment in infrastructure, migration patterns, and changing resource availability have? What are the implications for our daily routines? Roger Dean, Fabrisse (m), Bill Frankenfield, Cristina Garmendia, Toni Lay

116 All About the Masquerade Adams (3W)  
For costumers of all levels who want to learn more or need a refresher, we will cover what to expect from registration through rehearsals, from stage ninjas through stage lights, and from the Green Room and Den Moms to the MC and the judges. Ann Catelli, Byron P. Connell, Tina Connell, James Hinsey (m), Syd Weinstein

117 Punching Up the Action Bullfinch (3W)  
You’ve got great characters and a decent plot but, somehow your actions scenes fall flat. How do you get the immediacy of a chase scene or the adrenaline of a knockdown, drag-out fistfight that’s depicted so well in your head onto the printed page? At the same time, how do you keep the action engaging without going over the top and straight into cheesy? Listen as our panelists detail what makes effective, engaging action within a story and highlight examples of doing it well. Jeffrey A. Carver, Jeanne Cavelos, Genevieve Iseult Eldredge, Charles E. Gannon, Gordon Linzner (m)

118 Volunteer Teaching Opportunities Douglas (3W)  
Many of us have unique skills and knowledge we would love to share... if we had the time and resources. Not everyone can take time off from their careers to become a professional teacher. How can the rest of us volunteer to teach others? And how can we gain the skills to become good teachers? Forest Handford, Sheila M. Oranch, Bonnie Barlow Turner

119 Art Education Board Room (3W)  
Formal education of art in public schools has been declining. In the current conversations about the state of the economy, arts and art education are seen as extravagances. What could turn
around that perception? What were the panelists’ experiences in formal art training, and what would be needed to ensure the next generation of artists is adequately trained? How can the audience help? Laura Amatooke-LaPlante, Sarah "Tashani" Morrison, Carsten Turner (m)

Reading: Dern, Nelson, & Silva

Daniel P. Dern, Resa Nelson, Richard A. Silva

All About Kickstarter

Burroughs (3E)

Kickstarter and similar websites have proven successful to get certain artistic endeavors (i.e., films, web series, comics, etc.) funded. What works, what doesn’t, and what constitutes a major faux pas when using Kickstarter? Bob Kuhn, Bart Leib, Ken Schneyer, Susan Soares, James “Coder Brony” Turner

Arisia’s First E-Gaming Room (7hr)

Video Gaming! Includes many consoles and monitors for you to enjoy. Knowledgeable help from the Game/Underground staff to assist you at all times.

Disability and Fandom

Griffin (3E)

Many fans have disabilities, and they aren’t always obvious to the outside world. Are these disabilities barriers to full participation in the fannish community? What can conventions do to make sure every fan gets the full convention experience? What can all fans do to help their fellow fan who need it? Stephanie Clarkson, Ian Dumas, Jaime Garmendia (m), Selkiechick, Joselle Vanderhoff

Making Stained Glass

Independence (3E)

Come learn about doing stained glass and work on a small learning piece. Workshop materials fee is $5. There will only be very limited sign up at con in Program Nexus. Corey Blumenthal, Mary Dumas (m)

Learn how to play (4hr)

Harbor I (3E)

See #16 for description.

Zpocalypse (7hr)

Harbor I (3E)

See #17 for description.

A Gaslamp Grand Assault of Arms (1hr)

Harbor II (3E)

Characters in the perilous worlds of steampunk study a variety of martial arts. Whether to fight off ruffians, prepare for a duel at dawn, or try to fit into their fancy trousers for an upcoming ball, the people of our world’s Victorian age did, too. Come experience the elegant weapons of a more civilized age—the Higgins Academy of the Sword’s Grand Assault, an exhibition of authentic gaslamp martial arts.

Ray Bradbury: A Retrospective

Otis (2)

Few golden-age authors were as beloved as Ray Bradbury, and his death last year was a loss keenly felt. Come discuss your favorite Bradbury works, the uniqueness of his authorial voice, and some of his lesser-known gems. Susan Hanniford Crowley, Justine Graykin, Walter Hunt, Sonya Taaffe (m)

Raising Geeky Kids in a Non-Geeky World

Paine (2)

Raising geeky kids in a non-geeky world presents unique challenges. How do you encourage your little ones to follow in your geeky footsteps? How do you balance school and other structured activities with your and your child’s interests? What can you do about bullying? Bridget Joyce Boyle, Michele Weinstein, Sara Weinstein, Alan Wexelblat (m), Michelle Wexelblat

The Hunger Games

Revere (2)

The film adaptation of The Hunger Games was a box office success but was it any good? Things sometimes get lost in the process of adaptation, but did they lose too much? Did the movie make sense if you hadn’t read the book? What worked and what didn’t? And are you ready for three more films (with Mockingjay set to be split in two)? Aurora Celeste, Randee Dawn, Ed Fuqua, Don Sakers (m), Meg Westfix

How to Write Your Own Stories

Hancock (2)

Got a story you’re just dying to get out, but you can’t quite seem to get it on paper? Or when you do, it just goes everywhere? We’ll discuss the basics of writing your own story. Melina M.Gunnell

S A T U R D A Y

132 Kamikaze Costuming (4hr)

Webster (2)

* Fabrics, Pins, Imagination! Come make your own costume. Then, show off your creation in the Masquerade tonight if you want. Amanda Dings, Josephine Monreal, Persis L. Thorndike (m)

133 Make a Drum/Drum Circle Workshop

Webster (2)

* Make your very own drum! If you want, you can use it in our own Fast Track drum circle. Larry Morris

134 Belly Dancing for Beginners

Webster (2)

* Belly dancing is a great form of exercise! Come learn some basic moves with us. Samara Martin

135 Blood Drive (6hr)

Lobby (2)

Pay It Forward! Arisia is once again joining with the Heinlein Society to run a Blood Drive. Saturday’s collections are by the staff of Mass. General Hospital.

136 Dubstep Yoga (1hr 30min)

Commonwealth ABC (1W)

Dubstep yoga is a high-energy practice set to dubstep music. It is quick paced, invigorating and incorporates one or two moves from breakdance. No mat necessary, but bring it if you have one. Dakota Freeman

137 Autograph—Doyle, Kirschbaum, & Martin

Autograph Space (1W)

Debra Doyle, Andrew Kirschbaum, Gail Z. Martin

10:30am

138 Patlabor: The Movie (1hr 30min)

Stone (2)

Patlabor is set in an alternate Tokyo in 1999 where robotic vehicles called ‘Labors’ are employed in heavy construction work. The movie follows a team within the Metropolitan Police, as they uncover a plot aimed at the Labor industry. As a powerful typhoon heads towards Tokyo, the ‘Special Vehicles Section 2’ must thwart the plans of a mad genius, or face thousands of berserk Labors. Directed by Mamoru Oshii. Subtitled, PG.

139 Traveller 5: Cirque (4hr)

Harbor I (3E)

The Zhodani have again been pushed out of human space, but at great cost. The Third Imperium, and particular the Spinward Marches, can find a new normal. How is this done? Andii and Houke get a ship and hire entertainers an prepare a route from Rhylanor to Regina. The re-christen -Cirque- will bring live entertainment to twenty different worlds in celebration of life, peace, and an end to strife. That’s the plan, anyway. There’s an old Solamani saying about swamps and alligators...

140 The Jetsons: Good Little Scout (30min)

Harbor III (3E)

Scoutmaster George Jetson takes a troop of boy scouts to the moon and gets lost. Hilarity ensues.

11:00am

141 Return to Ravnica Booster Drafts (4hr)

Harbor I (3E)

Triple Return to Ravnica Booster draft. Will be sanctioned if 8 or more people attend. $15 entry fee. You must buy the entry fee at the Pandemonium booth in the dealer’s room and bring the receipt to the draft. Prizes will be in Return to Ravnica booster packs based on the number of attendees.

142 Salem Zouaves (1hr)

Harbor II (3E)

In the nineteenth century, a military fashion craze swept Europe and the United States. Known as Zouaves, they were originally French-Algerian light infantry famous for their colorful Turkish uniforms, athletic precision drill, and ferocity with cold steel in battle. The Salem Light Infantry, an elite militia company from Salem, Massachusetts, went Zouave in April, 1861. This presentation will feature a demonstration in uniform of the bayonet-fencing drill practiced by the Salem Zouaves.

143 The Movie Year in Review (1hr 30min)

Harbor III (3E)

Our annual look back at the year in SF, horror, and fantasy film. Our panel of experts will cover every theatrical release of 2012. Find out which ones are worth catching up with. Note: time for audience participation is reserved for the end of our panel’s high speed review. Dr. Chris, John Bowker, Garen Daly, Daniel M. Kimmel (m), Michael A. Ventrella

Art  Music  Game  Combat  FastTrack  Reading  Presentation  Anime  Film  Video  ArisiaTV
11:30am

114 Science Year in Review
Alcott (3W)
2012 was a great year for science! SpaceX rendezvoused with the international space station, the Higgs Boson was discovered, Curiosity landed on Mars, IBM's Sequoia replaced the K computer as the world's fastest supercomputer, and so much more! Come learn about the greatest happenings and discuss the ramifications for the future. Amy Chased, Jeff Heclo (m), Reese Jordan, Tom Wyssmuller

115 Stage Presentation: A Minute or Less to Impress
Adams (3W)
A minute can seem so short when trying to put together a masquerade presentation, but it can feel like an eternity to the audience and judges. How do you use the time allowed to entertain the audience and wow the judges? Can it be done in less than 30 seconds? Byron P. Connell, Martyr Gear (m), Ken Kingsgrave-Ernstein, Carol Salemi, Syd Weinstein

116 Sex, SF/F, & Racial Stereotypes
Bullfinch (3W)
A discussion of the ways in which people of color are depicted in SF/F, and the sexual stereotypes that are often included in those characters. Is it really diversity when all you've included is a token character riff with harmful stereotypes? We will also discuss the roots of these tropes and why they're so popular. Tananarive Due, Brandon Easton, Andrea Hairston, Mikki Kendall (m), Sabrina Vourvoulas

117 Paganism 101
Douglas (3W)
What does it mean to be pagan? What resources are available for pagans in their communities? Our panelists discuss how they came to their tradition, how paganism impacts their daily life, and what challenges and rewards they experience as a modern pagan. Inanna Arthen, D. Cameron Calkins, Ken Gale, Sean Kane, Virginia Richards-Taylor

118 Artists as Entrepreneurial Heroes
Board Room (3W)
It has been said by some that entrepreneurs in the arts are the driving force behind the creative economy propagate through a community? It is a crazy board game of world domination. Take control of races and possibly even a conlang, but when it comes to giving female characters a background, so many authors just shrug and say "rape". This background of sexual violence is often portrayed unrealistically and is just there as sloppy shorthand. Dear authors: rape is not the only available trauma! What are some other ways authors can put characters in danger, or other traumas they can embed in their pasts? Catt Kingsgrave-Ernstein, Daniel José Older, Kiini Irini Salaam, JoSelle Vanderhooft, Trisha Wooldridge

12:00pm

158 Small World (2hr)
Harbor I (3E)
A crazy board game of world domination. Take control of races that are familiar but different every one and vie against the other players for control to the world that is too small for all of you.

159 Alien Wars (2hr)
Harbor I (3E)
Join us for a miniature war game using US marines, German Bundeswehr, and the Big Menace in a skirmish in order to obtain mineral resources on another planet. Ever want to feel like you're in something akin to Starship Troopers? Now's your chance.

160 The Alexandria Mystery (4hr)
Harbor I (3E)
The Emperor has requested that you investigate a disappearance in Alexandria. You must find out the truth before the Minions of Neptune can hide it forever.

161 Baby, it's Cold Inside! (4hr)
Harbor I (3E)
Life in Alpha Complex has always been cold in the metaphorical sense, but now it's cold in the literal sense. In fact, it's bloody freezing! Whether due to commie sabotage, technical fault, or GM fiat, the temperature is dropping rapidly. Worse still, Friend Computer (usually a font of helpful information) either can't or won't acknowledge the problem. Even worse, the troubleshooters have been giving the treasurous mission of trying to stop everybody from freezing to death.

162 Mage Wars (4hr)
Harbor I (3E)
The entire story of Westlock: Dark Prophets will be played out; 1 chapter per hour.

163 All-Star Superman
Stone (2)
While saving the crew of the first manned mission to the sun, Superman is poisoned by solar radiation. Dying, he decides to fulfill his lifelong dreams, while still saving the Earth from various threats. But when Lex Luthor reveals his latest plot to control the world, Superman must use his remaining strength to stop him. Animated PG-13
### Cross-Step Waltz for Dummies (1hr)
Commonwealth ABC (1W)

Learn this modern waltz form that can be danced to many non-traditional songs. This session is for those without couple dance experience. Flat or low-heeled shoes suggested, leather soles ideal. No partner needed. Susan de Guardiola

#### Baikonur (Second Showing) (1hr 35min)
Harbor III (3E)

See #25 for description.

#### Roots of SF/F Design
Alcott (3W)

What are the roots of "native" styles in futuristic and fantasy design and architecture? We hope to provide some insight for those who want to create design elements that follow styles illustrated in popular SF/F, like modernism in "DieselPunk" or Art Nouveau in fantasy art. It’s interesting to see how certain futuristic styles used in film sets are actually set pieces that may predate the film considerably. So, if we want our atompunk rec room, where do we look for inspiration? Thomas Nackey, Merci E. Van Vlack, Frank Wu (m), Guillermo Zeballos

#### Violence Against Women and Children in Comics
Adams (3W)

A death or murder can be a dramatic plot point in a story, but mainstream comics seem to frequently target women and children. The violence has also become more graphic over the years. Does this affect our perception of women and children in the real world? How so? Bob Chipman, Alexa Dickman, James T. Hendersott, Alex Jarvis (m), Lindsay Moore

#### Self-Publishing 101: Distribution Resources
Bullfinch (3W)

There’s an enormous interest in self-publishing through new tools such as the Amazon Kindle Store, CreateSpace, Smashwords, Lightning Source, and iBooks. This panel is a practical nuts-and-bolts guide to educating writers on how to self-publish their own work using these new venues. The discussion will include resources used in formatting your manuscript, royalties, distribution channels, a reality check on sales, and ways to self-market your own books. Jeffrey A. Carver, Anna Ershigklig (m), Nicole Jarowski, Don Sakers, Susan Soares

#### Being a Sex-Positive Parent
Douglas (3W)

You want your kids to be open-minded, tolerant people. You want them to know they can be anybody they want to be and date whoever they want to date. You want to be open with them about your lifestyle... but how much is too much? Are there pitfalls to openly communicating about sexuality with your kids? Where is the balance between too little info and over-sharing? Come share ideas with other parents and discuss how to talk to your kids without squicking them out. Bridget Joyce Boyle, Ken Olson, Suzanne Reynolds-Alpert, Ian Cooper Rose (m)

#### Costume Documentation
Board Room (3W)

How to document a costume for competition, from the most basic to the decorative and complicated. Learn how to wow the judges with your work. Aurora Celeste, Tina Connell, Jennifer Old, Jimala Sisco, Abigail Weiner

#### Comic Reading
Hale (3W)

Comic writers can do readings too with the help of visual aids. Learn how to wow the judges with your work. Aurora Celeste, Tina Connell, Jennifer Old, Jimala Sisco, Abigail Weiner

#### Author Guests of Honor Reading
Burroughs (3E)

Tananarive Due and Steven Barnes read from a selection of their works. Steven Barnes, Tananarive Due

#### Geeks and Music: Beyond Filk
Griffin (3E)

There are certain musical artists that seem to be consistently popular among geeky sorts beyond those artists that are directly referencing topics of interest. It makes sense that we would all listen to JoCo and Tom Lehrer, but what about all these Rush and Mountain Goats fans? Who are the artists "outside genre" that consistently appeal to the fandom audience and why is that?
Introduction to cross-step waltz for those who already have some dance experience (couple dancing, contra, etc.) Learn the basics and a few variations for this beautiful modern waltz form that can be danced to a wide variety of music. Flat or low-heeled shoes suggested, leather soles ideal. No partner needed. Susan de Guardiola

Autograph—Dr. Chris, Easton, & Letersky
Dr. Chris, Brandon Easton, PJ Letersky

Tour the Art Show with the Artist Guest of Honor, Roger Dean. Signup required.

1:15pm

Nine Science Lecture Shorts (2hr 15min) Stone (2)
Macroscale Quantum Mechanics, Quantum Locking, Digitizing the Universe, Genetic-Based Aging, Theory of Everything E8, Bonsus 7.5 Minutes of Life, Biological Dark Matter, DARPA Nerds, and Computational Universe Singularity from www.ted.com.

1:30pm

Building security is the bane of every runner’s existence. Few and far between are the jobs that don’t devolve into a firefight. At least this time you know what you are getting into, an agent of EE Security hires you for an internal ‘audit’.

1:45pm

It’s part ancient Rome, part demolition derby, part NASCAR, and part sorcery and divine intervention. A chariot race using Pathfinder rules. Come prepared with creative schemes and sly tricks to hinder your opponents and win the race.

2:00pm

Power Grid (4hr) Harbor I (3E)
Think you’ve got what it takes to manage a power plant empire? Buy power plants, enter new markets, generate power and block your opponents. An all-time favorite from Rio Grande Games.

2:15pm

Beware the Auditors (4hr) Harbor I (3E)
Building security is the bane of every runners existence. Few and far between are the jobs that don’t devolve into a firefight. At least this time you know what you are getting into, an agent of EE Security hires you for an internal ‘audit’.

2:30pm

Pathfinder RPG (4hr) Harbor I (3E)
See #22 for description.

Game of Thrones 2nd Edition (4hr) Harbor I (3E)
See #21 for description.

3:00pm

Electro-Alternative World Music, possibly with polio virus DNA translated into percussion. Michael Lunapiena, Robert Pruyne-Bush, Genevieve Yang (m)

Commonwealth ABC (1W)
Etheraz—Kingdom of the Flame Youth LARP (3hr)

Have you ever wanted to seek treasure and un-cover secrets of the universe? Battle brutal bandits, gruesome goblins and unworlly undead and slay dragons? Find your way through the dungeon and claim the ancient treasure? Now you can in a interactive theater world armed with sword and sorcery. Will you be Hero or Villain? Find the Philosopher stone and save the world or let the shadow of the great conjunction fall upon the lands of Etheraz forever! Youth LARP intended for ages 10–18!

3:15pm

John Carter (2hr 12min)
Adapted from Burroughs’ classic Princess of Mars, this is the gal- lant tale of a Virginian transplantated to Mars who comes to the aid of a beautiful princess of that beautiful planet. This film did poorly at the box office because nobody knew what it was. Fans know, though, and if you liked the book, you will be pleased with the adaption. “It’s a great film but Disney doesn’t know how to sell it,” says Daniel Kimmel. “I am not like other men,” says John Carter.

3:30pm

The Science of Food Alcott (3W)
A hundred years ago, Casimir Funk first described vitamins. Not only did he determine the structure of vitamin B1 (thiamine), but he put forth the hypothesis that diseases like rickets, pellagra, and scurvy could be cured by vitamins. In many ways we understand more than ever how what we eat affects our bodies, yet these diseases are on the rise again. Come discuss the wonderful world of vitamins, from the nutrition science to the kitchen table, and how these ideas have changed our lives. Thomas A. Amoroso, Abby Hafer (m), Dr. James Prego, Virginia Richards-Taylor, David G. Shaw

Female Fandom in Comics Adams (3W)
Women have always been reading comics and we’re seeing more women becoming involved in the comics industry. This has brought female readers and characters to the forefront, but we’re still seeing evidence of sexism and misogyny in mainstream comics despite the headway being made by these talented women. How do we as readers face these situations? What can be done to rectify them? Let’s talk solutions, make observations, and discuss the comics that actually feature well-written women. Alexa Dickman, Alisa Kwitney Sheekey, Donna Martinez (m), Lindsay Moore, Mistress Simone

Write What You Know? Bullfinch (3W)
“Write what you know” is an adage often aimed at beginning writers. Since it is unlikely that most SF/F writers have actually traveled through time, journeyed out of our solar system, or met a dragon, it would seem that writing what you know has a different meaning to those who write in genre fiction. How do you write what you know when you want to write doesn’t exist in the real world? Charlene Brasse, Genevieve Bost Eldredge, Craig Shaw Gardner, Laura Anne Gilman (m), Barry Longyear

Poly 101: An Introduction Douglas (3W)
New to polyamory? Interested in exploring polyamorous relationships, or just want to find out what it’s all about? This panel is the one to start with! Our panelists will tell you all about their adventures in polyamory, and what they’ve learned along the way. Lila Garrott, Alan M., Shelley Marsh, Michah Schneider (m), S. Tulchinsky

Sewing Patterns: How to Use, Modify, and Draft Board Room (3W)
Is it better to draft your own patterns or use purchased patterns and start from there? Which patterns are amazing, and which ones should you stay away from? Our panelists discuss using patterns, making your own patterns, and how to use mock-ups to create the a perfect fit. Aurora Celeste, Kristina Finan (m), James Hinsey, Elaine Isaak, Sarah “Tashari” Morrison

Who, Me, a Songwriter? Griffin (3E)
Thinking about writing songs of your own? Starting out with somebody else’s tune means you just need to write the words. How do you write an effective lyric? What makes a parody stand out from the crowd? The panelists will share their songwriting tips and maybe write a lyric or two. Nat Badin, Grant Carrington, Larry Morris, Brian Sullivan

3D Printing: What’s Next? Independence (3E)
From industrial machines to home-made RepRap machines, 3D printers are becoming more and more common. This technology is currently being used to print not only parts for models but food, guns, and potentially human organs—what will the future hold? What would a society that can fabricate nearly anything from a stored image and base materials look like? How close are we to getting there? James Brecht, Scott Lefton, Sparr Risher, JadaH Sher, Bill “Dr. Crash” Yerazunis (m)

The Body of the Future Otis (2)
SF gives us a view of various future possibilities for human bod- ies. Whether through evolution, body modification, or genetic
208 Asian Ball-Jointed Dolls
These resin dolls from Japan—and now Korea and China—are all the rage among collectors of all ages, but what are these dolls? Why are they finding a huge following when they cost more than $2,000 each? Corey Blumenthal, Mary Dumas (m), Comikku Girls, Li Izumi, Bettina Kukroski

209 Portal: Beyond the Cake
How does a game that started out as a side project by some kids playing around with the Half Life 2 engine, become a geek culture phenomenon? Why does an abandoned laboratory ruled over by a passive-aggressive supercomputer resonate with us? Is it the perfect metaphor for life in 21st century America? Andy Hicks, Maddy Myers, Margaret Ronald, Carolyn VanEseltine, Brianna Wu

210 What Do You Mean, 10 and Up? (3hr)
• Have you been playing board games that say “10 and up” since you were 6? Wish you had? Come play with us. We will teach and play some board games intended for adults but accessible to children. See #141 for description. Hancock (2)

211 The World of Ang and Korra
• Did you watch Avatar, the Last Airbender? Did you watch The Legend of Korra? What did you think? What do you like about each? Nicole Robinson, Don Sakers (m)

212 The Black Box
• How do you know something is there and what it looks like when you can’t even see it? How do we know what atoms are and what they look like? Examine objects hidden in black objects with probing to figure out what they are. Then build your own black box, hide your own mysteries inside, and challenge each other. Ian Schleifer

213 Bernonnui Derby
• Relay and individual competitions using air pressure to levitate ping pong balls levitation races. Fast trackers will be shown simple fabrication techniques and will have space to experiment on their own. Melina M. Gummert, Scott Wilhelm (m)

214 Autograph—Cooney, Sklar, & Tan
Autograph Space (1W) C.S.E. Cooney, David Sklar, Cecilia Tan

3:00pm

215 Intro to Blackjack (4hr)
Step up to the table and learn how to play a favorite game of many a gambler or brush up on your game. Harbor I (3E)

216 Alien Wars (2hr)
See #159 for description.

217 Return to Ravnica Booster Drafts (4hr)
See #141 for description.

218 The Nightmare Before Christmas (2hr 30min)
Grand AB (1W)
An amazing spectacle, The Nightmare Before Christmas is a new production in the Teseracte Players arsenal. This year’s production is promising to be even better than before. Let Jack, Sally, and the rest of the cast transport you into the “holiday worlds of old.”

3:30pm

219 Proper Ladies Meet Bowdy Ladies, or Of Vice & Men
A slightly, delightfully, schizophrenic concert with The Proper Ladies and their alter egos, The Bowdy Ladies. Victorian romance (The Quilting Party, Love’s Old Sweet Song) followed by the bravado of 17th to 20th century ribaldry (Down Went the Captain, Mount & Go, Nine Times a Night)—all from a woman’s point of view. Deborah Goss, Anabel Graetz (m)

220 Dating Rules from My Future Self (1hr 5min)
Stone (2)
A girl gets romantic advice from herself ten years in the future via text message. Nine Web Episodes Season 1 with product placement funding PG-13

4:00pm

221 Victorian Costuming
Adams (3W)
Victorian Fashion spans from 1837 to 1901, and during that time there were many changes in what people wore. From everyday clothing to formal wear to undergarments, learn about the progression of styles through the decades, as well as how it influenced fashion and today. Lisa A. Ashton, Aurora Celeste, Catt Kinggraves-Ernstein, Daniel Marsh, Jamila Sisco

222 Poly 201: Theory and Practice
Douglas (3W)
Once you’ve learned about the basics, how do you make poly- amory work in the real world? In this panel, we’ll tackle some of the harder questions, such as: How do you tell your friends and family? Should you? How can you find people whose poly styles are compatible with yours? What if my partners don’t like each other? Ken Kinggraves-Ernstein, Santiago Rivas, Meredith Schwartz, Michelle Wexelbat, Jonathan Woodward (m)

223 Worldbuilding 101
Bullfinch (3W)
Wonderland and Oz are huge fantasy worlds built by their creators. Whether they’re based on actual history, alternate universes, or future colony planets, how do authors create such worlds? What are the building blocks? How does an author figure out the more mundane or intricate details, such as extraterrestrial ecology, alien languages, or what people like to eat? Tananarive Due, Laura Anne Gilman (m), Felicitas Ivey, Barry Longyear, Suzanne Palmer

224 Reading: Janssen, Older, & Taaffe
Hale (3W)
Victoria Janssen, Daniel Jose Older, Sonya Taaffe

225 A Midwest Musical Reunion
Burroughs (3E)
What are the pros and cons of a performing group vs. going solo? How do you form a group, and what does it require? Do you audition people or ask people you know? What if someone isn’t working out? What if your group becomes the next hottest thing? What if...? Nat Budin, Merav Hoffman, Vanessa Layne, Larry Morris, Brian Sullivan (m)

226 Cross Casting and Gender in Gaming
Independence (3E)
What are the challenges in casting across gender lines? How does one portray a gender different than one’s own without falling back on preconceived notions or stereotypes? How does cross casting differ between LARPs, Tabletop, and video gaming? Why, in worlds where characters can be anything from a dragon to a genetically-engineered fruit bat, do gamers still fall back on male and female as the default roles? Anna R. Bradley, Michael McAfee, Maddy Myers (m), Carolyn VanEseltine

227 Trans* and Gender Variant SF
Otis (2)
How are trans* and gender variant characters represented in science fiction? How often are these characters introduced only for the purpose of examining the experiences of cisgender individuals? How often are these characters well-developed as the center of the narratives about themselves? What are common pitfalls? And how much research should an author do into the lives of real-world trans* and gender variant people before setting out to...
write gender variant SF? Dash, Michelle D’Entremont, Julia Rios, Cecilia Tan (m)

230 20 Years of Sailor Moon Paine (2)
With a newly released manga that is selling very well, a new anime coming soon, and new merchandise on the market, Sailor Moon is ready to make a comeback. (Though did it ever really go away?) Donna Martinez, Dan Morris, Elizabeth O’Malley, Brianna Wu (m)

231 Doctor Who at 50 Revere (2)
The Doctor is celebrating his 50th anniversary this year. What explains the long-lasting popularity of this character, through numerous recastings? Who are the classic Doctors, and who are the outstanding modern examples? How does one come into the series as a newbie? Let’s celebrate a half century of Doctor Who and welcome new fans into the fold. Bridget Joyce Boyle, Samantha Dings, Andy Hicks, Tonii Lay (m), Gordon Linzner

232 Bedtime Stories That End Badly Hancock (2)
* Bad children don’t listen to their parents and come to a bad end.
  Daniel P. Dern

233 Cartooning & Comic Creating Hancock (2)
* Learn how to draw cartoons and construct a comic. Mercy E. Van Vlack

234 I’ve Got All the Balls in the Air, Now What? Webster (2)
* Juggling for Kids; for both first time and experienced jugglers. Adam Fromm

235 Flying High with Paper Webster (2)
* Paper, paper everywhere! Come and learn how to make paper airplanes! Lisa Hertel

236 Autograph—Cambias, Hunt, & KimmelAutograph Space (1W)
James L. Cambias, Walter Hunt, Daniel M. Kimmel

4:30pm

237 Firefly (4hr) Harbor I (3E)
* Come out into the black and join the crew of a firefly vessel. Folk come for different reasons but have all arrived at the same place.

238 Shard (4hr) Harbor I (3E)
* You are all crewmembers of an airship bringing a diplomat to a fellow kingdom. All you need to do is make sure everything goes smoothly and you’ll be fine.

4:35pm

239 UnAired Pilot—The Big Bang Theory (24min) Stone (2)
Unaired version contains raunchier themes about our favorite sitcom physicists. A life without Penny. PG-13

4:45pm

240 Bozo the Clown and the Space Pirates (10min) Harbor III (3E)
Bozo the Clown and his young friend wander into a spaceship, mistaking it for a diner. They are taken to another planet where Bozo explains that he does not “dig that space talk.” Do they escape from the grips of spacemen with zap rays? Do they ever get a chocolate malted? Watch this animated short and find out. In 16mm B&W.

5:00pm

241 Hallucinating Shakespeare (1hr) Harbor II (3E)
* A euphonic spoken word show on the politics of the Plays—stage malfunction, cheap special effects, baseball chatter as iambic pentameter, and what if Romeo had checked his voicemail? Michael Anderson

242 Crack In the World (1hr 36min) Harbor III (3E)
* This 1965 SF classic involves two scientists fighting over the safety of a geothermal energy project as well as the woman they both love. Dana Andrews and Janette Scott race against time to battle a crack in the earth’s crust as it threatens to split the world apart. The special effects were unparalleled for their time and still hold up today, and we have a beautiful Technicolor print.

243 Schrödinger’s Girl (1hr 25min) Stone (2)
* Rebecca is a disgraced scientist carrying out illegal experiments to find parallel universes. Her counterparts in neighboring uni-

verses are also working on the same problem, but they but they have their own agendas and things get out of hand. PG-13

5:30pm

244 Future Directions in Personal Computing Alcott (3W)
Technology is becoming more invisible as it becomes embedded into smaller and more individual devices. Where desktop units were the norm, now the need for a laptop is questioned as phones and tablets do more. We expect our machines to deliver what we want when we want it, in spite of what that might mean for our privacy. Do operating systems matter anymore? Will we disappear into augmented realities? Will it be possible to live a disconected life? Is Robot-Human Interaction the next big thing? Alex Feinman, Jeff Hecht, David Larochelle (m), James “Coder Brony” Turner, Mark “Justin du Cœur” Waks

245 Fanfiction: Where to Find It and What It Means Adams (3W)
You’ve gotten into a really great book/movie/tv show/game, and there’s just not enough of it in the world. How do you find the stories, written by fans, that expand your favorite universe? Why do some fandoms get thousands of stories and others don’t? And what the heck is slash? In this panel, we’ll look at places to find stories (Archive of Our Own, fanfiction.net, livejournal communities, etc.), talk about types of stories that can be found, and have a general discussion of fandom mores. Michelle D’Entremont, Anna Erishkigal, Fabrisse (m), Mimi Noyes, Cecilia Tan

246 Promoting Your Book Bullfinch (3W)
What works in promoting a book? Do book signings really help a small author? Are bookmarks and/or postcards effective at garnering attention? Does a blog help or hurt an author? Does an author have to have a website? How do you find good reviewers? What tactics do not work? What methods might work for an established author that wouldn’t work for a beginner? Kelly Hashway, Elaine Isaak (m), Gail Z. Martin, Susan Soares, Michael A. Ventrella

247 Flirt Like a Pro Douglas (3W)
Flirting, like any skill, can be learned and gets better with practice. Our panel of experts are here to help! They will discuss and maybe even demonstrate ways to flirt like a pro, and what never to do under any circumstances! Hugh Casey, Reese Jordan, Dr. James Prego, Cheryl Wallace, Jonathan Woodward (m)

248 Casting for Costuming Board Room (3W)
Learn how to make a mold and cast gems, plastic objects, and foamy items. There are many types of molds and casting materials out there, so find out what will work best for your project. Includes on-the-spot demonstrations. Dawn Albright, Aurora Celeste (m), Christa Newman, Jamila Sisco

249 Reading: Eldredge, Saloam, & Sklar Hale (3W)
Genevieve Isseult Eldredge, Kiini Ibarra Saloam, David Sklar

250 Inspired By Burroughs (3E)
* Our panelists will discuss the authors and stories that most inspired them to become authors themselves, as well as other influences on their work. Vikki Ciafaffe, C.S.E. Cooney, Tananarive Due, Greer Gilman, Walter Hunt (m)

251 Making a Video Game 101 Carlton (3E)
* Though you’ve played video games, you’ve never really been sure how one gets made. How does a game go from concept to code to finished product? How is it marketed and distributed? Come talk with people who’ve worked in the industry and find out what makes a video game. Vylar Kaftan, Carolyn VanEsselte, Brianna Wu (m)

252 Singing for Non-Singers Griffin (3E)
* Anabel Graetz has taught thousands of people to sing. This beginning workshop is limited to 30 students.

253 Art Exchange Prep 1 Independence (3E)
* Take some time out to sit and chat with other attendees while you create small art projects to take home, or exchange on Monday at the Maker Fair. Possibilities include Artist Trading Cards, small knitted or crocheted projects, and small jewelry projects. Shira Lipkin, Julia Rios, Judah Sher
254 Zpocalypse (3hr) Harbor I (3E)
See #17 for description.

255 Greatest History Never Altered Otis (2)
Poul Anderson wrote a time travel story in which changing some of the finer details of the Pacific Wars altered history beyond recognition, but most writers tend to stick to historical events more familiar to the readers. What other historical events would bring about interesting alternate histories? What does it take to change a more obscure historic event? Mark L. Amidon, Christopher K. Davis (m), Lila Garrett, Dennis McCanney, Ken Schneyer

256 Anime Cons: Behind the Scenes Paine (2)
Seasoned anime convention staffers discuss how much work it actually takes to put on a successful con. Perfect for people who are interested in staffing or volunteering for cons in the future. You're sure to hear some amazing horror stories from cons gone wrong and the lessons learned as well. T. Christopher Davis, Patrick Delahanty (m), Jeni Rae Duschak, PJ Letersky, Richard Ralston

257 Everything's a Reboot Revere (2)
Hollywood loves a franchise. Sometimes, though, the franchise doesn't launch (as with The Green Lantern). Other times they simply recast and start over, or give you younger versions of the characters. The current crop of reboots include X-men,Star Trek, James Bond, and Spiderman. The Hulk has been rebooted twice. Superman is being set for another reboot. When is enough enough? Do viewers enjoy endless variations of their favorite characters? Garen Daly, Keith R. A. DeCandido, Troy Minkowsky, Steve Sawicki, Jeff Warner (m)

258 Autograph Space (1W) Adrienne Brennan, Vanderhoot, & Vourvoulias

6:00pm

259 Jailbreak! (5hr) Harbor I (3E)
You're a supervillain locked up in Gramercy Island, a maximum security prison designed to contain the most notorious and dangerous supervillains. However, a catastrophic hurricane has cut off the power to the area for days, causing systematic failures throughout the prison. Now's your chance to escape! Can you and your 'comrades' escape Gramercy Island?

260 Pathfinder RPG (4hr) Harbor I (3E)
See #22 for description.

261 Belly Dance Show (2hr) Grand DE (1W)
The belly dancers return again to Arisia! From Star Trek to Firefly, science fiction has long been entranced by the shimmying undulations of belly dance. Join us as belly dancers explore brave new worlds of geeky belly dance fusion, featuring inventive performances from some of the Milky Way’s finest dancers! Cindy Arias, Greta Biedermann, Tamsyn Bindal, Manuel Birner, Laura Blake, Luke Ceredona, Eels Marie Eells, Rachel Gabriel, Regina Harrison, Audrey Jackson, Samara Martin (m), Katrina Meyer, Jennifer Pellel, Lauren Shamsit-Crooks, Bevin Victoria Solmon, Maura Sullivan, Angelina Vono, Angela Wimmer

6:15pm

262 Star Dreamer (50min) Stone (2)
Documentary about a visual wizard and a fantastic legacy of films which transformed and influenced the science fiction genre as we know it. Pavel Klusjantsev, a fantastic inventor and dreamer whose destiny was intimately linked with the Space Race and the whims of the Soviet dictatorship. PG 2002

6:45pm

263 The Big Bounce (15min) Harbor III (3E)
This AT&T-produced documentary from 1960 details the first man-made communications satellite, Echo. It's got footage of some details that get neglected today, and some discussion of the future of communications. In 35mm with amazing Technicolor.

7:00pm

264 Lies, Damned Lies, and Statistics Alcott (3W)
Statistics are held to have a great deal of value for various pur-
Rhetorical Scaffolding Expert Speakers that it won’t matter that they’ve never seen them before! Brad Smith

276 NASA Vortex Research (15min) Harbor III (3E)

Aircraft leave a wake behind them just like boats do. Although you can’t see the wake, it can cause havoc with other aircraft in the vicinity, especially during take-off and landing. NASA has long been doing research into how to reduce wakes and prevent these problems. Film provided by NASA Marshall Space Flight Center. 16mm.

277 Innovation Starvation? Otis (2)

Neal Stephenson wrote an essay called “Innovation Starvation” saying that we’re suffering from a lack of innovation. In the last century, science fiction authors like Isaac Asimov and Robert Heinlein provided inspiration to researchers and engineers. Neal Stephenson proposes that it’s up to the current generation of SF authors to provide similar inspiration for future inventors. Are we suffering from Innovation Starvation? If so, what can we do about it? James L. Cambias, Alexander Jablonsk, Alan Weixelblat, Stephen R. Wilk

278 Fannish Disaster Preparedness Paine (2)

In this Arisia favorite, we’ll discuss ways to protect what’s important to you from random acts of disaster. How do I protect my books from flooding? What foods should I keep on hand, other than Mountain Dew and Twinkies? What else should go in a disaster kit? Is renters insurance worth buying? Come learn how to prepare yourself for when the alien cyborg zombies come! T. Christopher Davis, Anna Ershikigal, Rachel Kadel-Garcia, James D. Macdonald, Carsten Turner

279 Crafting Spirits: Home Brewing and Distilling Revere (2)

Home brewing and distilling have exploded in popularity in recent years. Come learn the difference between an ale and a lager, or a vodka and a gin. Discuss brewing techniques, trade recipes, and share stories. Sampling must be saved for your hotel room! Stephanie Clarkson, Sean Dixon-Gummi, Ian Cooper Rose, Jude Shabry

280 LARP Adventure Program: Faros (3hr) Grand C (1W)

Deep space travel and extended life have been obtained but not without a price. Most of the home planet has been destroyed by radiation storms. Resources have become paramount. Material, information and data exchange control the worlds known to man. Industries are playing upon the chessboard of a multiple star systems industry with planets as the pawns. Your adventure starts on a Faros space station orbiting a black hole. Inspired by the works of Gibson, Dick, and Herbert. 18+

7:20pm

281 Battlestar Galactica: Blood & Chrome (1hr 32min) Stone (2)


8:00pm

282 Emerald Rose Concert (2hr) Grand AB (1W)

Join Celtic Folk Rockers and Musical GOH’s Emerald Rose for a Saturday night party as they play their Hobbit Dance Set of high energy, Celtic Rock inspired traditional and original music. This set will feature their most boisterous music, including their wacky geek songs, so come ready to party! Get ready to throw down Celtic style with the band that rocks the hobbits! Clyde Gilbert, Arthur Hinds, Larry Morris, Brian Sullivan

8:30pm

283 Zombies: Victims of Parasites? Alcott (3W)

The idea of zombies is terrifying, with puppet-like mannerisms fueled by incomprehensible urges that seem contrary to nature. Strangely, this is more common than you might believe. From parasitic fungi that causes “zombie ants” to “voodoo wasps” injecting their offspring into termites, many parasites can affect the health and behavior of the host. Could infection by parasites be at the root of human behavior and even mental illness? What does that mean about the plausibility of real zombies? James L.

284 Race, Gender, and Disability in Comics Adams (3W)

How have politics influenced comics? What can’t you believe saw print? Conversely, how do politics affect the writers, artists, and editors who publish our beloved books? Alissa Dickman, Brandon Easton, Jaime Garmendia (m), Woodrow “asim” Hill, Dan Morris

285 Plot and Structure Bullfinch (3W)

It is often remarked that there are only six original plots. How then do you make the plot of your story stand out? How is plot used to make a story come together coherently? Our panelists will discuss how to make a story come together as a whole. Jeffrey A. Carver, Charles E. Gannon, Elaine Isaak, Alex Lidell, Gail Z. Martin

286 Negotiation and BDSM Douglas (3W)

Whether you’re into hard limits, soft limits, or just curious, finding a new play partner can be very exciting. However, before you get to the fun, come get some ideas for how to best negotiate that scene. Learn some skills on how to talk to your partner about what your fantasies might be—and where boundaries not to cross. Consent is sexy! Michelle Driscoll, Reese Jordan, Ken Kingsgrave-Ernstein, Percival (m), Michelle Weixelblat

287 The New Board Game Classics Board Room (3W)

Some board games are multi-generational classics. Monopoly, Scrabble, and Risk still play as well as ever after over half a century. Fifty years from now, what up-and-coming games will be the new classics? Christopher K. Davis, Walter Hunt, Vylar Kaftan, Adam Lipkin (m)

288 Reading: Handford, Redick, & Vourvoulas Hake (3W)

Forest Handford, Robert V.S. Redick, Sabrina Vourvoulas

289 Sandman’s 25th Anniversary Burroughs (3E)

Neil Gaiman’s Sandman was a comic that not only helped change the way comics are made, but was also one of those books that helped changed the public’s perspective on comics in general. This year brings the series’ 25th anniversary, and Gaiman is bringing to light a piece of the story that’s been long missing. Come discuss one of the works that put the spotlight on DC’s Vertigo line. Ed Fuqua, Glenn Hauman, Alisa Kwitney Shockey, Donna Martinez (m), Little Mel

290 Pick, Pass, Play Open Filk Griffin (3E)

Open Filking continues. Ellen Kranzer

291 How to Go Pro as a Maker Independence (3E)

Interested in turning your hobby into your profession? Come hear from our panelists who have done just that as they cover everything from raising funding to forming an LLC. Bill Frankenstein, Judah Sher

292 Devo Spice I (1hr) Harbor II (3E)

Devo Spice performs the comedy-rap songs that have made him one of the most requested artists on the Dr. Demento Show. Topics including technology, computers, Doctor Who, the 1980s, and more.

293 Speculative Poetry Reading Otis (2)

Join us for a speculative poetry reading! The poets don’t bite, but some of the poems do. Erik Amundsen, Grant Carrington, C.S.E. Cooney, Merav Hoffman, Catt Kingsgrave-Ernstein, Shira Lipkin (m), Joy Marchand, Julia Rios, David Sklar, Sonya Taaffe, JoSelle Vanderhooft, Trisha Wooldridge

294 Cyborgs, Identity, and Ghost in the Shell Paine (2)

Batou exercises even though he doesn’t have to, the Major maintains an exagglaration of her original gender, and the Tachikoma in the end achieve a transient state of group humanity. What would it mean if Chief Aramaki were a full-body cyborg? An avalanche of ideas about Transhumanism, and Oscar Pistorius is just the first pebble. T. Christopher Davis, Richard Ralston, Mike Toole (m), Jeff Warner, Bill “Dr. Crash” Verazunis

295 Bad Superhero Films Revere (2)

The success of The Avengers and The Dark Knight Rises might make us forget that not every superhero works. Some of them are
pretty bad: Batman and Robin, Catwoman, Daredevil, Supergirl, Green Lantern... What causes a superhero movie to fail, and how many reboots are we willing to sit through? Howard G. Beam, John Bowker, Bob Chipman (m), Craig Shaw Gardner, Troy Minkowski

9:00pm

296 Game of Thrones 2nd Edition: Dance of Dragons (4hr)

A Dance With Dragons is the first expansion for the Game of Thrones board game. Includes 42 alternate House cards and an alternate set-up to reflect each House's position in Westeros.

297 First Spaceship On Venus (1hr 25min)

Harrow III (3E)

This 1960 East German-Polish co-production is based on a Stanislaw Lem story, and holds up surprisingly well. After alien magnetic media are found in debris left from the Tunguska Meteor, the experimental Kosmostrator spaceship is sent to Venus to investigate the source. With a crew as international as the Enterprise, they find what seems to be an invasion plan. Surprisingly this film is free of heavy-handed propaganda and has effects, sets, and plot that were quite advanced. In 35mm.

298 God's Puzzle (2hr 14min)

Stone (2)

Tokyo university students team up to unlock the secrets of the universe and to build one of their own. Contains mature Quantum. Mechanical language & romance. Directed by Takashi Miike. 2008 PG-13 subtitled.

9:30pm

299 Game Show: In-Character Speed Dating (1hr)

Harrow II (3E)

Contestants (one pair at a time) interview each other in front of an audience, and the audience (not the contestants) rate the success of the match. You may choose any character you like—from history, literature, cinema, or your own fevered imagination—but plan to remain in character throughout. Costumes are encouraged. Best matches win lunch together at hotel restaurant. Alex Jarvis, Alex Newman (m)

10:00pm

300 Animals that Defy Intelligent Design

Alcott (3W)

In this PowerPoint presentation, speaker Abby Hafer presents some of the wonderfully weird results of evolution, showcasing animals that no rational designer would have come up with. Is their very existence an affront to many areas of human philosophy and religion? Come learn, think critically, and decide for yourself!

301 Creating Minicomics

Adams (3W)

Minicomics are a great DIY way of making comics with very minimal requirements, and a popular way of getting started in the indie comics scene. There's a lot of material for discussion: comparing and contrasting with webcomics, different methods and genres of comic storytelling, the 24-Hour Comic movement, and local creators. Boston has a number of mini creators and several comic shops that sell minis. E. J. Barnes, David Marshall, Dan Morris, Richard A. Silva

302 Adult vs. YA SF/F

Bullfinch (3W)

What is the same and what is different about writing SF/F for adults versus writing it for young adults? What are the current trends in Adult and YA SF/F, and do they influence one another? Ed Fiqua, Mikki Kendall, Alex Lidell, Sarah Smith (m)

303 Getting Started in the Public BDSM Scene

Douglas (3W)

So you enjoy kink and think it might be fun to step out of the bedroom and meet others who share your interests. How can you find your local BDSM groups? Once you've found them, what should you expect... and how should you behave? Michelle Driscoll, laurel Lawrence "LORDNYC" Nelson, Percival (m), Ian Cooper Rose

304 The Transit of Venus

Board Room (3W)

2012 saw the last Transit of Venus. Unless you venture far into space, no one alive today will ever see another. What do England's Captain Cook, Mason & Dixon, and Edmond Halley have in common? Find out how we first zeroed in on the size of the sol-
### SATURDAY

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<th>Time</th>
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<tr>
<td>11:00pm</td>
<td><strong>Dr. Horrible's Sing-Along Blog</strong> <em>(1hr)</em> Grand AB <em>(1W)</em></td>
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<td>11:15pm</td>
<td><strong>Dreams With Sharp Teeth</strong> <em>(1hr 35min)</em> Stone <em>(2)</em></td>
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<td>11:30pm</td>
<td><strong>Fun With Rope</strong> <em>(1hr)</em> Douglas <em>(3W)</em></td>
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<td>11:30pm</td>
<td><strong>Death in Gaming</strong> <em>(1hr)</em> Burroughs <em>(3E)</em></td>
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<td>11:30pm</td>
<td><strong>Unmoderated Open Flik</strong> <em>(5hr 45min)</em> Griffin <em>(3E)</em></td>
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<td>12:00pm</td>
<td><strong>Make a Scale Flower</strong> <em>(Independence)</em> <em>(3E)</em></td>
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<td>12:00pm</td>
<td><strong>What Anime is Now?</strong> <em>(Paine)</em> <em>(2)</em></td>
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<td>12:00pm</td>
<td><strong>The Exorcist at 40</strong> <em>(Revere)</em> <em>(2)</em></td>
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<td>12:00pm</td>
<td><strong>Starship Eros (X-rated Movie)</strong> <em>(1hr 20min)</em> Harbor Ill <em>(3E)</em></td>
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<td>12:00pm</td>
<td><strong>Art</strong> <strong>Music</strong> <strong>Game</strong> <strong>Combat</strong> <strong>FastTrack</strong> <strong>Reading</strong></td>
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### SUNDAY

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<tr>
<td>12:00am</td>
<td><strong>Commentary! The Musical</strong> <em>(1hr)</em> Grand AB <em>(1W)</em></td>
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<td>12:00am</td>
<td><strong>The Dead Inside</strong> <em>(1hr 39min)</em> Stone <em>(2)</em></td>
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<td>12:00am</td>
<td><strong>Buffy: Once More with Feeling</strong> <em>(1hr)</em> Grand AB <em>(1W)</em></td>
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<td>12:00am</td>
<td><strong>Another Earth</strong> <em>(1hr 30min)</em> Stone <em>(2)</em></td>
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<td>12:00am</td>
<td><strong>Vampires</strong> <em>(1hr 28min)</em> Stone <em>(2)</em></td>
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<td>12:00am</td>
<td><strong>Estia: The Isle of Giants</strong> <em>(2hr)</em> Harbor I <em>(3E)</em></td>
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<td>12:00am</td>
<td><strong>Ark 2010 (webisodes)</strong> <em>(45min)</em> Stone <em>(2)</em></td>
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<td>12:00am</td>
<td><strong>Time for Tea</strong> <em>(Burroughs)</em> <em>(3E)</em></td>
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<td>12:00am</td>
<td><strong>Make a Renfair Rosette</strong> <em>(Independence)</em> <em>(3E)</em></td>
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**All panels are 75 minutes unless marked otherwise.**
337 Disabilities in Science Fiction (1hr) Otis (2)
How can we extrapolate the future of disability through the lens of science fiction? SF lets us explore how attitudes about disability may change and how disability itself may shift and change with theoretical advances in medicine and technology. How can the future be more accessible for all? James T. Henderson Jr, Kay Holt, Kate Kaynak (m)

338 When Faith and Science Meet Paine (2)
Many SF tales, like Miller’s A Canticle for Leibowitz and Russell’s The Sparrow, deal with the intersection of unexpected discoveries and the faith of the characters. Cultural discourse often presents faith and science as polar opposites, but many people of many faiths have successfully reconciled their beliefs with a scientific worldview. This panel will present a civil conversation—between people who respect both faith and science—about how the two inform each other. Justine Graykin, Reese Jordan, Catherine Kane, Suzanne Reynolds-Alpert

339 Table Top RPG with Damien (2hr 45min) Hancock (2)
Back by popular demand, Damien is running another weekend long game. Come join in the fun! Z. Quinn Ochs Thomas, Damien Tuiri (m)

Geeky Play Date Hancock (2)
Looking to meet up with other parents and kids at the con? Geeky Play Date is a casual, drop-in space for you and your children. Kids can bring their favorite toys and make new friends! Parents can do the same! Please note: this is NOT a babysitting service/venue, plan on tending to your children. If you need to leave a Red-Ribbon Fast Track child for a 10am panel, you may do so after 9:45, and checking with Fast Track staff. Dale Meyer-Curley, Liz Tuiri

Pathfinder RPG (4hr) See #22 for description.

Unfair Fights and Dirty Tricks (1hr) Harbor II (3E)
Kunstbruder presents: A Demonstration of unarmed self-defense against a dagger and other unfair fights like Longsword versus Sword and Shield. Plus, how to turn a sword fight into a wrestling match. Followed immediately by hands-on lessons with the Rapier. Learn the basics of attack and defense in the German tradition. All equipment provided, no experience necessary. Dawn-Marie Dunn, Stuart Ferguson, Steven Hirsch, Steve Huff, Andrew Kilgore, Sarah “Tashari” Morrison, Andy Rosequist, Cecilia Villego, Joanna Weston, Nathan Weston

X-15 (1hr 45min) Harbor III (3E)
This 1961 film shows a look at men going into space almost before there was a space program. The X-15 rocket plane reached an altitude of 67 miles and this somewhat fictionalized film depicts the stories of the pilots and the women who loved them. Charles Bronson, Jimmy Stewart, and Mary Tyler Moore all show up, and the technical accuracy is pretty good thanks to assistance from the Air Force and NASA. In 16mm, Color by Technicolor.

Toi Chi (1hr) Commonwealth ABC (1W)
Toi Chi led by GOH Stephen Barnes. Steven Barnes

Princess Nine (50min) Stone (2)
Episodes 1–2 follows nine students of the Kisaragi School for Girls, who form a baseball team for the purpose of competing on equal footing against boys’ teams at the prestigious National Highschool Baseball Championship. They are led by ace-pitcher Ryo Hayakawa, daughter of a former rising star. Her goal is to fulfill her late father’s dream of playing at Koshien Stadium for the national championship. Dubbed.

10:00am

345 Film: The Myth and Reality of Fannish Tolerance Griffin (3E)
Fans like to think we welcome all newcomers but, like any tribe, we divide the world into “us” and “them.” Where do we fall short on tolerance? How can we as fans make our community a more open and accepting space? What are we doing right? Hugh Casey, Andy Hicks, Crystal Huff, Maddy Myers

351 Reading: Doyle, Kimmel, & Kurtz Hale (3W)
Debra Doyle, Daniel M. Kimmel, David Axel Kurtz

352 Transportation and the Future Burroughs (3E)
All right, flying cars seem cool, but probably wouldn’t be practical. What would be? How does moving the human being from one place to another—whether it’s down the street or to that nice planet near Alpha Centauri—play a role in the best possible future? Toni Lay, Paula Lieberman, Ian Schleifer, Andrew Van Zandt

353 Arisia’s First E-Gaming Room (3hr) Carlton (3E)
All day long you can play new and old Video Games. Helpful and knowledgeable GameUnderground staff will be there to assist you.

354 Arts: Princess Nine (50min) Stone (2)
Episodes 1–2 follows nine students of the Kisaragi School for Girls, who form a baseball team for the purpose of competing on equal footing against boys’ teams at the prestigious National Highschool Baseball Championship. They are led by ace-pitcher Ryo Hayakawa, daughter of a former rising star. Her goal is to fulfill her late father’s dream of playing at Koshien Stadium for the national championship. Dubbed.

356 Learn how to play (4hr) See #16 for description.
In this fantasy LARP explore beyond the western frontier. When the first English colonists came to America, they expected to find the USA of television. They brought this military technology from Europe to the Massachusetts Bay Colony in its earliest years, demonstrating how the colonists brought this military technology from Europe to the Massachusetts Bay Colony in its earliest years. See the Salem Trayned Band, a re-enactment unit portraying the militia of the Massachusetts Bay Colony in its earliest years. What do you know if your kids will enjoy it? Young fans are encouraged to participate in the discussion. After all, parents might just be surprised at what their young offerings find entertaining.

Dr. Chris, Bob Chipman, Garen Daly, Elayna Jade Smolowitz

Episodes 1–3 of one of the seminal series in anime history. The Knight Sabers are an all-female mercenary team, formed to deal with corrupt megacorporation, Genom and their boomers, android laborers that can be used as weapons. The Knight Sabers are aided by the AD Police, a special unit tasked with dealing with boomer crimes. Japan Subtitled.

Hancock (2)

We’ll make our own play dough (flour, salt, water), then build stuff out of it. Melina M. Gunnett, Jada Shabry

What was your favorite book you’ve read, and why?

Pershis L. Thordalke

Build rockets out of paper and launch them with straws, learning about mass and density. Newton’s laws by playing with air resistance. Then play Conquer the Corners, in teams that manipulate rockets and attack each other’s castles.

Lobby (2)

In this fantasy LARP explore beyond the western frontier. When everyone knows the red hood and the foam on the sea. How are they shaped by habitat destruction, climate change, and invasive species? To feed or not to feed? Let’s discuss how to find them, recognize them, observe their behavior, and keep track of the ones you’ve seen and/or heard. E. J. Barnes, Ken Gale, Jeff Hecht, Sandy Sutherland, Mercy E. Van Vliet

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go from here? Vikki Ciafone, Lila Garrott, Greer Gilman, Daniel Rabuzzi, Sonya Taaffe

380 Getting Involved with Your Local Fan Community Douglas (3W)
So you want to hang out with your fellow geeks once Arisia is over? Fandom in the Boston area has a wide array of groups and meet-ups for you to get involved with. Come join members of local organizations to talk about their group and how to partici- 
pate. Marty Gear, Melissa Hong, Suford Lewis (m), Paula Lieber- 
tom, Tom Murphy

381 Cooperative Games Board Room (3W)
Most games are a competition between two (or more) opponents. Recently, though, there has been a rise in cooperative games like Pandemic, where the goal is to beat the game, not each other. Find out about cooperative games and what they may be teaching us. Christopher K. Davis, Kate Farb-Johnson, Forest Handford (m), Vylar Kaftan, Cynthia A. Shettle-Meleedy

382 Broad Universe Rapid-Fire Reading (1hr 30min) Hale (3W)
Broad Universe is an international organization of women and men dedicated to celebrating and promoting the work of women writers of science fiction, fantasy, and horror. Come hear samples from the works of several members of the Broad Universe organiza-
tion. Catt Kinggrave-Erstein, Kimberley Long-Ewing, Gail Z. Martin, Suzanne Reynolds-Alpert, Trisha Wooldridge, Phoebe Wray

383 How to Be a Fan of Problematic Things Burroughs (3E)
Lord of the Rings. A Song of Ice & Fire. Scott Pilgrim vs. the World. Many of us like things that are deeply problematic! Lik-
ing these works doesn’t (necessarily) make you a jerk. How can we like problematic things and not only be decent people, but 
good, social justice activists? How does one’s background mat-
ter? How does one address the problems? This panel will discuss 
how to own up to the problematic things in the media you like, 
particularly when you feel strongly about them. Erik Amundsen, 
Woodrow “asim” Hill, Kate Nepveu (m)

384 What’s so Special About Filk? Griffin (3E)
Science fiction fans today have access to a wide variety of music that appeal to their geeky side. What is distinctive about filk, 
often called the folk music of science fiction fandom, in modern 
fandom? Come learn more about this tradition of fannish mu-
sic. Kate Farb-Johnson, Ellen Kranzer (m), Emily Lewis, 
Hilary Sherwood

385 Mail ‘n Flail Independence (3E)
If knitters can “stitch ‘n bitch,” then mailers can have a mail ‘n 
flail! All experience levels welcome, except absolute beginners. 
Liz Cademy, Susan de Guardiola, Kristi Maria diissa Waters

386 Dark Matter, a Decade Later Otis (2)
With Steven Barnes and Tanaanarive Due as the writer Guests of 
Honor, it is a timely opportunity to reflect on the original Dark 
Matter anthology, published in 2001. Authors within the collect-
ion, genre critics, and fans reflect on what the anthology did for 
the genre of sci-fi and for the presence of writers of color in the 
genre. Steven Barnes, Tanaanarive Due, Brandon Easton, Andrea 
Hairston, Kiini Ibara Salaam (m)

387 Child-Safe Anime Paine (2)
Finding anime that is safe for children to watch may be difficult for 
parents. Learn more about selecting popular child-friendly series and hidden gems! Mario Di Giacamo, James T. Henderson 
Jr, John C. Watson (m)

388 We Control The Horizontal: The Outer Limits at 50 Revere (2)
First appearing on ABC in 1963, The Outer Limits appears to 
have been intended as a darker, more science fictional counter-
part to The Twilight Zone. It lasted only two seasons, but its mark 
has been left indelibly on the culture and the speculative fiction 
landscape, with several classic episodes as well as release on DVD and a cable series revival. Daniel M. Kimmel, Ken Schneyer, 
Stephen R. Wilk, James Zavaglia

389 Days of Lightning Balloon Car Rally Webster (2)
Build balloon cars that are powered by static electricity and race 
them. Learn basic geometry and engineering concepts and learn 
about electrical fields. Scott Wilhelm

390 Autograph—Crowley, Ewing, & Linzner Autograph Space (1W)
Susan Hanniford Crowley, Rhea Ewing, Gordon Linzner

11:45am
391 Steampunk Shorts (15min) Stone (2)
Arms Race, The Deadliest Game

12:00pm
392 A Different Kind of Rescue (5hr) Harbor I (3E)
The Lord High Chancellor (the King’s High Mage) is having a bad day. First the king has taken half of the army to north to 
kill a dragon which has been destroying villages on the frontier. 
The Prince and his buddies have gone missing on a last minute 
hunting trip. The one survivor that made it back said that Orcs 
attacked and captured the Prince alive. The Chancellor tells you 
and your fellow heroes to come back with the Prince alive or else, 
and he’s not kidding!

393 Blast Off in T-Minus (4hr)
This is the world premier of the game Future Tense, the game of 
pulp science fiction. In this first game players will blast off to the 
est and explore strange new worlds. It all begins when a strange 
signal is sent out to earth and group of explorers and scientists 
are sent out to investigate the strange signal. When they arrive 
they find a planet filled with strange life, and an even stranger evil 
that haunts this alien world. Before long the heroes realize that 
the evil has targeted them.

394 This Week on Brit TV (2hr 30min) Stone (2)
Review of the latest offerings on British television. See schedule 
at door for latest update.

395 Lighting Talks (2hr)
A variety of short talks on a number of different topics.

12:15pm
396 Extra-Bad Film: Fire Monster vs. Son of Hercules (1hr 30min) 
A tribe of early men, moving to escape the Ice Age, settle in a 
valley where they are attacked by cave dwellers who steal their 
women (who are all beautiful and have permanent waves). The 
son of Hercules comes, rescues them, but is held captive until a 
volcano releases him and his permanent wave. He falls in love 
and helps the valley dwellers in their fight. The fire monster 
appears only briefly with no connection to the plot. Sponsored in 
conjunction with the Institute For Bad Cinema-16mm B&W

12:30pm
397 The UFO Experience (1hr) Harbor III (3E)
A satirical look at the UFO craze of the 1970s, this fan-created 
film has been in production for twenty years and each year we 
say we will have the world premiere at Arisia. Well, this year it’s 
finished and the world premiere is here at Arisia. Starring a cast 
of thousands, many of them well-known fans. In 16mm.

1:00pm
398 Kessler’s Nightmare: Space Debris Dilemma Alcott (3W)
How much of a problem is low Earth orbit (LEO) space debris, 
and what can/should be done about it? NASA scientist Donald J. 
Kessler once suggested a scenario in which the density of objects 
in LEO would be high enough that collisions between objects 
could cause a cascade—each collision generating debris and 
increasing the likelihood of further collisions. Which scenarios 
seem reasonable and which are too fantastic? How has this been 
handled in hard science reports and in fiction? Jeff Hecht, Paula 
Lieberman, Stephen R. Wilk (m), Phoebe Wray

399 50 Years of X-Men Adams (3W)
In September of 1963, Stan Lee and Jack Kirby opened the doors 
to Professor Xavier’s School for Gifted Youngsters, introducing 
the world to a group of flawed young teens with extraordinary 
powers. During its long history, X-Men has often dealt with 
themes of prejudice, racism, and alienation. Come discuss one of
400 Keeping Track of the Action Bullfinch (3W)

Let's say you're writing a complicated plot with many characters, scenes in multiple places, and perhaps a convoluted time sequence. How do you keep track of all the Spreadsheet! Story board? Or do you keep it all in your head? What if you have a pile of background research to keep track of for the technological or historical reality that you've researched? What tools keep it all organized for you? Mary Catelli, Debra Doyle (m), Suzanne Palmer, Margaret Ronald

401 Poly Parenting Douglas (3W)

Mixing multiple relationships with raising children introduces a host of new complications as well as possibilities. How do you answer questions, schedule your time, and mix parenting styles? Does your parenting strategy change when your children are older? Does your style differ if the kids were blended, or born into the poly group? These and other questions will be discussed. Aimee Bouchard, Ken Olum, Micah Schneider, Alan Wexelblat, Bobby "Bey" Woodward

402 Costuming to Body Type Board Room (3W)

Bodies come in all shapes and sizes. Some clothing designs and silhouettes can look amazing on one person, and unflattering on another. What designs work best for which body types, and how can you use different styles to look your best? How does this affect recreations? Christa Newman, Jennifer Old (m), Jamila Sisco, Nightwing Whitehead

403 Reading: Amundsen, Lipkin, Rios Hale (3W)

Erik Amundsen, Shira Lipkin, Julia Rios

404 Panel in the Pool Pool (3W)

FISH...IN...SPAAAACE! There's now an aquarium on the Space Station, there may or not be a Wanda, but there's definitely no tartar sauce. That's One Small Splash for Fishkind, One Giant Leap for Zero-G Developmental Biology. Greg R. Fishbone, Cheryl Wallace, Jeff Warner (m)

405 Steampunk and Costuming Burroughs (3E)

Steampunk remains a very popular trend in costuming, and is beginning to spill into the mainstream. Is the definition of Steampunk still the same, or are many people misidentifying it? What truly makes a costume Steampunk, and which is more important, the Victorian elements or the futuristic elements? Comiku Girls, Melissa Honig, Li Etumi, Sean Kane, David Larochelle (m)

406 Technology and the GM Carlton (3E)

This year has seen a plethora of new technology for tabletop gaming. Several new virtual tabletops are out, and many more people are experimenting with iPad rule presentation. What tools are out there? What do we lose or gain with each of these transitions? W. "Ian" Blanton, Steven Hammond, James T. Henderson Jr (m), Brian Liberge

407 Theme Circle: Humorous Songs Griffin (3E)

Sing, listen, and laugh as everyone performs the funniest songs they know. Paul Estin, Anabel Graetz, Jeremy H. Kessler (m)

408 Foodcraft: How Science Can Reinvent Your Kitchen Independence (3E)

Foodies are always inventing new scientific techniques to prepare their favorite ingredients in exciting new ways, but are these modern miracles available to someone on a budget? Or is the Modern Kitchen only a pipe dream? Learn the wonders of sous vide, sonic cavitation, and food grade centrifuges. John Bowker, Stephanie Clarkson, David G. Shaw

409 Grueling Gaming Tournament Harbor I (3E)

Four games in five hours. The games are Dominion, Stone Age, 7 Wonders, and Rails of New England.

410 YA You Want to Read Otis (2)

Come discuss the best YA SF/F that came out in 2012 and what to anticipate in 2013. Aurora Celeste, Vikki Ciaffone, Victoria Janssen (m), Adam Lipkin

411 Manga & Anime Art Workshop Paine (2)

Have you ever tried to draw manga but never got it quite right? Maybe the lines were not rounded enough or the eyes were all wrong? Come let our artists show you how it’s done. Bettina Kurkoski

412 The Hobbit Revere (2)

Did The Hobbit really need to be turned into a new cinematic trilogy? Having seen the first film, are you eagerly anticipating the next installment or were you let down? Has director Peter Jackson recaptured the magic that made Lord of the Rings into a hit? How faithful is the film to Tolkien, and does it matter? Bob Chapman, Susan Hanniford Crowley, Terry Franklin, Bob Kunan (m), Kate Nepveu

413 Make and Take—Tie-Dyed Butterfly Hancock (2)

Come learn how to make colorful and beautiful butterflies with coffee filters, markers, and water. Kate Brick

414 Table Top RPG with Damien 4hr 15min Hancock (2)

Back by popular demand, Damien is running another weekend long game. Come join in the fun! Z. Quinn Ochs Thomas, Damien Turi (m)

415 Origami/Papercraft Workshop 45min Hancock (2)

A piece of paper and some instruction are all you need to create creatures interesting to our younger fans. Origami swans and such are still a lot of fun to make, but there have been a lot of additions to the art of crafting creatures and characters out of paper. For instance, Minecraft aficionados can create their favorite characters using Papercraft from minecraftpapercraft.com. Are there any other paper crafts that would appeal to the younger audience? Andrew Anselmo, Sparrow Risher (m)

416 Emerald Rose: Celtic Ballads and Story Songs 1hr

Emerald Rose has been a House Band for the massive DragonCon in Atlanta for the past thirteen years. One of their most beloved endeavors is their annual Pern Weyrfest, an intimate Emerald Rose concert shared with fans of Anne McCaffrey's Dragonriders of Pern series. For the first time, Emerald Rose will be bringing this set of Celtic ballads and original songs to Arisia. Join them for a set of the softer side of Celtic music. Romance, heroism and epic ballads are the subject of this set. Clyde Gilbert, Arthur Hinds, Larry Morris, Brian Sullivan

417 Autograph—Kaftan & Sakers Autograph Space (1W)

Vylar Kaftan, Don Sakers

1:30pm

418 Pathfinder RPG 4hr See #22 for description.

419 Make Me Psychic 15min

In this surrealistic cartoon by Sally Cruikshank, Anita the Duck purchases a Mesmerama machine to develop her psychic powers. Great power doesn't always come with great wisdom and Anita's use of her newfound power as a party trick leads to total disaster. This short subject is worth it just to watch automobiles with tongues. Presented in 16mm.

1:45pm

420 Golgo 13: The Professional 1hr 31min

Irresistible to women and unavoidable by his contractees, the mercenary assassin Golgo 13 is one of Osamu Dezaki's anime masterpieces. However, can he survive the Snake and the combined forces of the Western world when they are out to attack him? Victor Lee calls this, "one of the classic anime titles." Presented in 35mm.

2:00pm

421 Spencer Hill Zombie Party 2hr

Spencer Hill Press hosts a Zombie APRMClypse in celebration of the release of Kelly Hashway's YA novel, Touch of Death. Visit our makeup station to get zombified, wear your prom gown (or whatever outfit you want), dance to fun music and meet Kelly Hashway. Kelly Hashway, Kate Kaynak
2:30pm

242 A Moebius Retrospective  Alcott (3W)
Jean ‘Moebius’ Giraud, influential comic and SF artist, died last year. This panel will show some of his prolific art, and discuss trends and other artists that were inspired by his visionary work. David Marshall, James Mohius, Dan Morris

243 Costume Recreation: Bringing the Screen to Life  Adams (3W)
There are two types of recreation—from live action sources and imagined sources. When recreating from live action, it has the advantage that someone, somehow, was able to create that look in real life, although with a huge budget and a talented team. Artists aren’t bound by real world constraints like seams, stability, or gravity. How do you translate 2D to a real design? Learn the best approaches and techniques to recreating a look, and spare your wallet and sanity along the way. Patrick Delahanty, Kristina Finan (m), PJ Letersky, Elizabeth O’Malley, Nightwing Whitehead

245 Erasure is Not Equality  Bullfinch (3W)
A discussion of the erasure of people of color in history-based SF/F. Good writers research their subject matter, so why are we seeing SF/F set in the Old West, major cities, or anywhere that doesn’t include the actual POC who were present and part of the historical record? Everything from the Moors in Scotland to Chinese laborers in the Old West to Africans in the Roman Empire will be discussed. Lila Garrett, Mikki Kendall (m), David Sklar

246 Coming Out  Douglas (3W)
Coming out of the closet is not an easy decision or process, regardless of whether you are coming out as LGBT, poly, kinky, pagan, or Republican. Come share stories and advice on how and whether to come out to family, friends, and co-workers. Michelle Driscoll, Anthony Finan, Ian Schleifer, Michelle Wexelblat (m), Bobbi “Bey” Woodward

247 The Arisia Book Club: Reading the Hugos  Board Room (3W)
Read this year’s Hugo-winning novel (Among Others by Jo Walton) and stories (The Man Who Bridged the Mist by Kij Johnson, Six Months, Three Days by Charlie Jane Anders, and The Paper ton) and stories (The Man Who Bridged the Mist by Kij Johnson, Six Months, Three Days by Charlie Jane Anders, and The Paper Menagerie by Ken Liu), and come on down to discuss! Susan de Guardiola, Kiini Ibara Salaam (m), Meg Westfox, Erick Zuckerman

248 Reading: Linzner, Macdonald, & Sakers  Hale (3W)
Gordon Linzner, James D. Macdonald, Don Sakers

249 The Psychology of Villainy  Burroughs (3E)
What does modern psychological research tell us about those who choose to harm others? Is there a neurochemical difference between, say, a pickpocket and an arsonist? There are papers which theorize that genes may play a role in an individual’s ability to assess risk, which in turn affects the propensity for criminal behavior. Does all this research presage a society with squads of police arresting “pre-criminals”? Or does it absolve criminals as merely a symptom of its environment or partner necessary. All dances will be taught, so everyone can participate in cool science experiments using common household materials. Abby Hafer, Richard A. Silva (m)

249 Drawing Manga for Beginners  Hancock (2)
What makes a drawing manga? How to draw manga. Bettina Kurkoski

249 Learn to Knit  Hancock (2)
Learn to knit—we provide everything! Kate Brick

249 Spoon-A-Pults  Webster (2)
Come and construct your own spoon-a-pult.

249 Dungeon and Mazes  Webster (2)
Join us as we build our very own mini dungeons and mazes! Forest Handford

249 AutoGraph—DeCandido, Older & Redick  Autograph Space (1W)
Keith R. A. DeCandido, Daniel José Older, Robert V.S. Redick

3:00pm

433 Lifewriting Workshop with Steven Barnes  Otis (2)
Lifewriting applies the structure of myth to human life. Joseph Campbell’s “Hero’s Journey” is the collected wisdom of all the world’s cultures, waiting for you to apply its life lessons. Get on the road to mastery of Body, Career, and Relationships.

434 Magickal Traditions: A Review  Paine (2)
Like most mainstream religious faiths, there is a wide variety in the practices and beliefs of modern pagans, neo-pagans, and heathens. In this panel, some of them will talk about what they do and believe. Inanna Arthen, Jessie Belisle, Catherine Kane, Sean Kane, Virginia Richards-Taylor (m)

435 Gaming Year in Review  Revere (2)
From video games like Diablo 3 and Guildwars 2 to card games including Oz Fluxx and Magic: The Gathering: Return to Ravni ca, and even board games such as The Castles of Burgundy, there are many new games to review from 2012. Come discuss your favorites and find out what you’ve missed. Walter Hunt, Adam Lipkin (m), Maddy Myers, Jessa Phillips, Brianna Wu

436 Safety Not Guaranteed (1hr 25min)  Stone (2)
Comedy/SF/Romance. Three magazine employees head out on an assignment to interview a guy who placed a classified ad seeking a companion for time travel. R (language), 7.1 IMDB

437 Science Experiments  Hancock (2)
Come participate in cool science experiments using common household materials. Abby Hafer, Richard A. Silva (m)

438 Drawing Manga for Beginners  Hancock (2)
What makes a drawing manga? How to draw manga. Bettina Kurkoski

439 Learn to Knit  Hancock (2)
Learn to knit—we provide everything! Kate Brick

440 Dungeon and Mazes  Webster (2)
Join us as we build our very own mini dungeons and mazes! Forest Handford

442 AutoGraph—DeCandido, Older & Redick  Autograph Space (1W)
Keith R. A. DeCandido, Daniel José Older, Robert V.S. Redick

443 Return to Ravnicbooster Drafts (4hr)  Harbor I (3E)
See #141 for description.

444 Imaginary Friends (4hr)  Harbor I (3E)
Having imaginary friends is usually a harmless part of growing up. In 2072, though, it can make life quite complicated and add an extra twist to a day’s work.

445 The Pyramid of Skulls (4hr)  Harbor I (3E)
It started with the mutterings of a mad armless beggar in Parsool. He decided to dig up a Lysorian sea merchant, a former captain of the beggar, to loot a strangely inscribed ring leading you to raid the crystal chateau of a debauched Satarian count. You entered in silence and left hacking through flesh, clutching a scrap of parch-
While drinking at their local pub, three social outcasts attempt to navigate a time-travel conundrum. More effing Time travel language. R 2009 UK

A discussion on the politics, economy, and personalities involved in the world of non-superhero comics, with particular focus on the recent image surge and the apparent “rats leaving a sinking ship” trend at the big two.

There are several works of fiction, both genre and mainstream, that rely on the unreliable narrator. Used to good effect, this can create an artful twist ending or have the reader second-guessing the viewpoint. Does the narrator have to be first person, or can it be third person? How do you make readers follow the path you’ve laid out without guessing the real story? A discussion on the making and use of an unreliable narrator.

A discussion of how fashion, styles, and traditions changed throughout the years, and what that means for historical costumes. What makes a costume historically authentic, and how important is it? What tips can be offered on hand versus machine sewing, fabrics, and sources? Sean Dixon-Gumm, Woodrow “asim” Hill (m), Elaine Isaak, Daniel Marsh (2hr)

A live voice auction for contested art from the Art Show (anything with 4 or more bids), the Dueling Easels paintings, and any other selected Director’s Choice paintings. MC’d by Art Show Director Scott Winchester.

A live voice auction for contested art from the Art Show (anything with 4 or more bids), the Dueling Easels paintings, and any other selected Director’s Choice paintings. MC’d by Art Show Director Scott Winchester.

A discussion of the adaptation of Ray Bradbury’s I Sing the Body Electric, a robotic grandmother comes to live with a family to help them over the death of their mother. If only we could have a robot editor to help us over the death of a great writer.

Evil fantasy is mostly set in the past. Urban fantasy is mostly set in the present. Why are there so few works that use magic and are set in the future? What might a futuristic fantasy world look like, and is it really indistinguishable from a sufficiently advanced technology? Erik Amundsen, Ken Kingsgrove-Ernest (m), Robert V.S. Redick, Meredith Schwartz, Sonya Taffe

Beyond the Fringe
Revere (2)

The final season of Fringe has ended. Is this the great unsung SF series of the past few years? What do we make of the show and its odd take on Boston? Are we satisfied with its conclusion or did they blow it? And is Walter the character on TV you’d most like to have a strawberry milkshake with? Inanna Arthen, Thomas Boutdier, Melissa M. Gunnert (m), PJ Leteksky, Susan Soares

An open meeting of Arisia Inc., the organization that helps the Anabel Paine (2)

What do you need to start up your own hive? Learn not only the biology of bees, but how to get them started and how to care for them. Alex Jarvis (m)

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A discussion of how fashion, styles, and traditions changed throughout the years, and what that means for historical costumes. What makes a costume historically authentic, and how important is it? What tips can be offered on hand versus machine sewing, fabrics, and sources? Sean Dixon-Gumm, Woodrow “asim” Hill (m), Elaine Isaak, Daniel Marsh (2hr)

A live voice auction for contested art from the Art Show (anything with 4 or more bids), the Dueling Easels paintings, and any other selected Director’s Choice paintings. MC’d by Art Show Director Scott Winchester.

A discussion of the adaptation of Ray Bradbury’s I Sing the Body Electric, a robotic grandmother comes to live with a family to help them over the death of their mother. If only we could have a robot editor to help us over the death of a great writer.

Evil fantasy is mostly set in the past. Urban fantasy is mostly set in the present. Why are there so few works that use magic and are set in the future? What might a futuristic fantasy world look like, and is it really indistinguishable from a sufficiently advanced technology? Erik Amundsen, Ken Kingsgrove-Ernest (m), Robert V.S. Redick, Meredith Schwartz, Sonya Taffe

Beyond the Fringe
Revere (2)

The final season of Fringe has ended. Is this the great unsung SF series of the past few years? What do we make of the show and its odd take on Boston? Are we satisfied with its conclusion or did they blow it? And is Walter the character on TV you’d most like to have a strawberry milkshake with? Inanna Arthen, Thomas Boutdier, Melissa M. Gunnert (m), PJ Leteksky, Susan Soares

An open meeting of Arisia Inc., the organization that helps the Anabel Paine (2)

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467 Forensic Science and Criminal Justice  
**Alcott (3W)**  
Just how much can real-world forensic science and criminal justice tackle fields such as ballistics, DNA evidence, drugs, entomology, finding relationships and patterns in crime scenes and evidence? And, while forensic scientists work to improve accuracy and sensitivity, just how much are criminals able to use the same technological understanding to hide their crimes? Come discuss how and why courts (and the media) get it wrong, and how that misunderstanding differs from what is really possible.  
*William Hebard, Reese Jordan, Sarah Smith, Lisa J. Steele (m), Michael A. Ventrella*

468 Sexuality in Comics  
**Adams (3W)**  
We’ll be discussing how human sexuality is portrayed in both superhero and non-superhero comics. *Ed Fuqua, Karl G. Heine mann, Alex Jarvis (m), Lindsay Moore, Brianna Wu*  

469 Pulling the Emotional Strings  
**Bullfinch (3W)**  
How do you get your readers to laugh, cry, or turn pale in horror from your printed words? How do you keep readers in suspense for an entire story? What techniques work to evoke empathy/sympathy for the characters so that your readers feel what they feel?  
*Catt Kingsgrave-Ernstein, Joy Marchand (m), Jennifer Pel las, Everett Soares, Carolyn VanElslette*

470 Our Other Obsessions  
**Douglas (3W)**  
Believe it or not, sometimes geeks like things that are, well, not so geeky. Come join our panel for a discussion on our mainstream hobbies, and how they intersect with the rest of our lives. *Jeni Rae Duschk, David G. Shaw, Hillary Sherwood, Michele Weinstein, James A. Wolf (m)*

471 Strong Stories with Strong Parents  
**Board Room (3W)**  
Absent or clueless parents are endemic in YA fiction. It’s much easier to put your young protagonists in dramatic peril when Mom and/or Dad aren’t there, aren’t up to protecting or rescuing them, or not noticing they’ve gone AWOL. Let’s talk about YA books that feature strong, capable parents who do the right things but whose kids still get in fantastic hot water. What are some of the ways of creating peril and predicament for teen characters even as their guardians parent them well? *Brendy Danner, Mikki Kendall, Bart Leib, Sonya Taiaffe, Triska Woolridge (m)*

472 Reading: Feinman, G. Gilman, & Lidell  
**Feinman, Greer Gilman, Alex Lidell**

473 Designing a Memorable Roleplaying Character  
**Burroughs (3E)**  
Designing a marketable character for a roleplaying campaign or LARP can be tricky. One must balance the limits of the gaming system, the demands of the narrative, and one’s own preferences, but it’s a critical element if you hope to have fun in the game. Our seasoned panel will share tips and techniques for creating memorable and fun characters for all sorts of roleplaying games, followed by a Q&A session. *T. Christopher Davis, Steven Hammond, Percival, Scott Wilhelm, Jonathan Woodward (m)*

474 Delsarte Technique: Victorian Oratory  
**Griffin (3E)**  
Anabel Graetz, in addition to having taught thousands of people to sing, is one of very few living people trained in this most famous of Victorian oratorical techniques.

475 Origami: The Art of Paperfolding  
**Independence (3E)**  
Paper folding for everyone. Learn to fold flowers, balloons, and more! Beginners and intermediate folders welcome. Paper will be provided. *Andrew Anselmo, Sparr Risher, Guillermo Zeballos*

476 Asexuality and Asexual Characters in SF  
**Otis (2)**  
We’ve all familiar by now with the sexual orientations homosexual, heterosexual, and bi/pansexual. Much less discussed are asexuals, people who do not experience sexual attraction (but who may experience romantic attraction). We’ll discuss what asexuality is and is not. Is it enough that a character has no on-page sex life, or should asexuality be more positively portrayed? We’ll cover examples of works that include asexual characters, and discuss the strengths and weaknesses of these works. *Dash, Adrienne Brennan, Julia Rios*

### 5:30pm

477 Avoiding Culturefail  
**Paine (2)**  
How can writers avoid creating simplistic or hurtful imaginary cultures? How can you portray real world cultures (and fictional cultures derived from them) without resorting to stereotypes? Is doing research enough? Where do you start? *Woodrow “asim” Hill, Vylar Kaftan, Daniel José Older, Sabrina Vourvoulias*

478 Game of Thrones  
**Revere (2)**  
how does the HBO series compare to George R. R. Martin’s books? Do you need to read the books to appreciate the show? Season 3 (starting in March) will cover only part of the next book which will continue to Season 4. Can a complex, multi-book series be successfully adapted for television? What if they didn’t include all those hot naked people? And would you keep on watching if Tyrion Lannister (Peter Dinklage) got killed off?  
*Hugh Casey, Randee Dawn, Toni Lay, Meredith Schwartz (m)*

479 Autograph—Fishbone  
**Fishbone, Gregory R. (1W)**  

### 6:00pm

480 Pathfinder RPG (4hr)  
**Harbor I (3E)**  
See #22 for description.

481 Anarchist Pep Rally (1hr)  
**Harbor II (3E)**  
Anarchist Pep Rally is a collection of funny, manic rants on the politics of being awake. Elvis and chaos theory, the first soccer after apartheid, and the time a contestant on Let’s Make A Deal fought for her baby ducks. *Michael Anderson*

482 Classic Trailer Park (1hr 30min)  
**Harbor III (3E)**  
Everybody’s favorite event! Ninety minutes of trailers for movies you love, movies you hate, and movies you’ve never heard of! Once again we reach into the dumpsters behind the movie theatre for the finest trailers possible, old and new. Presented mostly in 35mm with some 16mm and plenty of bizarre film formats.

### 6:40pm

483 Dating the Enemy (1hr 40min)  
**Stone (2)**  
Comedy/Fantasy/Romance. A couple—a messsy science journalist and a neat television host—wake up one morning to find they have switched bodies. A study in Gender roles. PG-13 Australia

### 7:00pm

484 Medicine in Science Fiction and Science Fact  
**Alcott (3W)**  
How doctors can keep soldiers alive—and who they’re able to save, piece back together, and rehabilitate—is amazing. People with partially severed spines are taught to walk again with brain plasticity. The blind can have holes drilled into their brains and, with a computer, be made to ‘see’ a dot-matrix image. Drill electrodes into a skull and recreate a visual memory with a computer. How else are science fiction and science fact rapidly converging? Where do mad science and real science meet? *Thomas A. Amo rosso, Anna Eriskигal, Dr. James Prego, Frank Wu (m)*

485 Comic Book Legal Defense Fund  
**Adams (3W)**  
Panelists who have experience with the CBLDF, in varying capacities, delve into its history, discuss its origins, explore its advocacy, and explain its necessity in today’s comics industry. *Alexa Dickman, Glenn Hauman, Alex Jarvis, Daniel Miller*

486 Are Rules Meant to be Broken?  
**Bullfinch (3W)**  
Games have rules; societies have rules; guilds, armies, and magic all have rules. In fiction, sometimes the rules are explicit and sometimes they’re implied. Either way, the rules create audience expectations. Panelists will discuss their approach to creating, using, and sometimes breaking rules in their writing. *Genevieve Iseult Eldredge, Vylar Kaftan, Joy Marchand, Michael A. Ventrella, Ian Randal Storck*

487 Have We Arrived?  
**Douglas (3W)**  
The New Yorker has a SF issue. HBO’s premire original program is a fantasy series. Superheroes dominate the box office. ‘The Big Bang Theory’ has science and fan memes on a network sitcom. Our cliches are omnipresent in the media. So, the question is, have the ghetto walls been broken down or is this a temporary fad? Come discuss where geeks fit in the social hierarchy! *Abby*
Bring your NERF guns and plenty of ammo for an all-out NERF Gun War! Please note that protective eyewear is Mandatory—bring goggles if you have them. A limited number of NERF guns and protective goggles are available for those who don’t own one. Because of safety considerations, please do not bring modified NERF guns.

Scott Wilhelm

Masquerade doors open for seating (1hr)  Grand AB (1W)
Masquerade doors open for seating.

7:30pm

Looper (2hr)  Harbor III (3E)
What if there were time machines, and what if the mafia used them to rub out people they wanted to get rid of, in the past? And what if a killer was sent to kill himself? This is one of the finest time travel films to come out in years. Was it this film that recently encouraged the Chinese government to make time travel illegal? In 35mm Cinemascope

8:00pm

Devo Spice II (1hr)  Harbor II (3E)
Devo Spice performs the comedy-rap songs that have made him one of the most requested artists on the Dr. Demento Show. Topics include technology, computers, Doctor Who, the 1980s, and more.

500pm

The Masquerade (3hr)  Grand AB (1W)
Come watch the entrants perform short vignettes to show off their costumes and see if your pick matches that of the judges. (Will be simulcast on Arisia TV.)

8:20pm

Bunraku (2hr)  Stone (2)
In a world with no guns, a mysterious drifter, a bartender, and a young samurai plot revenge against a ruthless leader and his army of thugs, headed by nine diverse and deadly assassins. CGI that emulates paper cut-out stop motion in combination with Japanese style Bunraku origami puppeteers, and sets the stage for the aesthetic atmosphere that will absorb the rest of the film.

Josh Hartnett, Ron Perlman, Demi Moore. R violence/ language 2010

8:30pm

The Bolos are Coming!  Alcott (3W)
Given the success of the Google (DARPA) self-driving car, and the U.S. military’s trend towards remotely piloted and semi-autonomous weapons platforms, how long does our panel of experts think it will be before Keith Laumer’s A.I. augmented and heavily armed tank takes its place on the battlefield? Ken Kingsgrave-Ernstein, Richard Stallman, Andrew Van Zandt, Jeff Warner

503pm

Diversity in the Audience  Adams (3W)
Who’s reading comics these days? All of us! The center of the comic book audience is still thought to be teenage boys but is that really true? Inspired by this amazing comic: http://doctor-morbius.deviantart.com/#/d5210z7 Alexa Dickman, Brandon Easton, Karl G. Heinemann, Woodrow “asim” Hill, Paula Lieberman

504pm

Writing and the Law  Bullfinch (3W)
What are you legal risks as an author? What are the “gotcha” items to watch out for in a publishing contract? What kind of rights to publish your story should you give the publisher? Are there significant legal differences between publishing via traditional methods versus publishing online? Greg R. Fishbone, William Frank (m), Vylar Kaftan, Ken Schneyer, James A. Wolf

505pm

Alternative Lifestyles and Fandom  Douglas (3W)
It is no secret that a large portion of fans overlap with the alternative lifestyle community. Why do so many fans identify as kinky, poly, or queer? What is it about Fandom that makes it so accepting of Alternate Lifestyles that are not necessarily accepted in the larger community? Why are there kink panels at a science fiction con? How can we be sure to accommodate and embrace all that is a fan interest while making everyone feel welcome? Bridget Joyce Boyle, Lawrence “LORDLYNC” Nelson, Percival, Joselle Vanderhoof, Michelle Wexelblat (m)

506pm

Speculative Fiction on Stage  Board Room (3W)
Fandom tends to ignore the theatrical world, but playwrights are increasingly turning to SF for ideas. Theater buffets and critics talk
about what's good and bad in theatrical SF and Fantasy. Andy Hicks, Bob Kuhn (m), Stephen R. Wilk

507 Reading: Marchand & Rabuzzi

Joy Marchand, Daniel Rabuzzi

508 Why Zombies? Why Now?

Burroughs (3E)

Join Arisia Guests of Honor Tananarive Due and Steven Barnes in a discussion about zombies, and their place in both our literature and our culture. What makes them so intriguing and yet so mainstream? Steven Barnes, Tananarive Due, Suzanne Reynolds-Alpert (m)

509 Pick, Pass, Play Open Fik

Griffin (3E)

Come listen and/or make music in this unthemed song circle. We will go around in a circle giving every person a chance to perform (Play), request a song (Pick), or Pass. All types of music are welcome, but do expect to hear a lot of songs related to science fiction, fantasy, science, and fandom. Paul Estin, Kate Farb-Johnson

510 Worldbuilding for Games

Independence (3E)

Prepublished settings and campaigns can be a big time-saver, but there's nothing like running a world—or worlds—of your own creation. The construction of your campaign and setting can make or break your campaign down the road. Our experts share their best practices and pitfalls for creating a world that will give your players an experience they'll never forget. Hugh Casey, Morgan Crooks, T. Christopher Davis, Ed Fuqua, Alan Wexelblat (m)

511 Speculative Poetry is Awesome

Otis (2)

Over the past decade, speculative poetry has increasingly turned toward the mythic, personal, and powerful in subject matter, with venues such as Strange Horizons, Goblin Fruit, Mythic Delirium, Stone Telling, Cabinet des Fées, and Jabberwocky showcasing a new generation of poets who've redefined what this type of writing can do. Come discuss what's new and wonderful in the world of speculative poetry! Erik Amundsen, Shira Lipkin, Julia Rios, David Sklar, Sonja Taaffe

512 Fans as Agents of Social Service

Paine (2)

From blood drives to bone marrow registry drives to benefits for disease research and the "Reading Is Fundamental" auction at Balticon—fandom has a history of doing socially useful stuff. What are our successes? Where could we do better? What aren't we doing within fandom that we could? Bill Frankenfield, John C. F. Hodges, Kara Hurvitz (m), Cheryl Wallace

513 Doctor Who: The Dissertation of the Daleks

Revere (2)

We continue our celebration of all things Who with a look at the Daleks, one of the Doctor's oldest and most persistent adversaries. Why are they so popular? When will they return? And how can they be stopped now that they don't need to climb stairs? Samantha Dings, Forest Handford, Victoria Janssen, Michael Lee, Adam Lipkin (m)

9:45pm

514 Mars Briefing (6min)

Harbor III (3E)

This fan-produced short tells the story of H.G. Wells' War of the Worlds from a very different perspective. In Martian with English subtitles. In 16mm, Color by Cinelab.

9:50pm

515 John Carter (2hr 15min)

Harbor III (3E)

See #197 for description.

10:00pm

516 The 100-Year Starship Project

Alcott (3W)

DARPA and the NASA Ames Research Center have continued work on the 100-Year Starship Study. What capabilities are required to successfully mount a human interstellar mission? Is the best approach to reaching the stars a giant leap or incremental baby steps? What are the philosophical, moral, technological, and scientific advantages of a human versus a robotic crew? Terry Franklin, David Larochelle (m), Alexandra Thorn, Jeff Warner

517 Webcomics for Everyone's Stories

Adams (3W)

Comics on the internet are the best way to get representation for the stories DC and Marvel won't touch. What are some examples of the kinds of alternative characters and narratives found in webcomics—or beyond superheroes. Alexander C. Danner, Rhea Ewing, William Frank, Daniel Marsh, Elayna Jade Smolowitz


Bullfinch (3W)

A forum for authors or groups with multiple works to self-publish, or established authors looking for an additional revenue stream. Topics covered will include the type of business entity to form (e.g., corporation, LLP, and sole proprietor), keeping the IRS happy, launching your own website, taking advantage of the Small Business Administration, finding quality editing on a budget, marketing your books, ISBN’s, Inbound Marketing, and Search Engine Optimization.

519 Introduction to Power Exchange

Douglas (3W)

TPF, Collars, Contracts, 24/? Dominance and submission is a huge part of the BDSM world. Giving control to another—person, whether it is for the duration of a scene, a night, or an entire relationship, can be thrilling and a little terrifying. Come hear experienced kinksters discuss how they engage in power exchange, what makes it fun, and how to negotiate a D/s or M/s relationship. Michelle Driscoll, laurel, Shelley Marsh, Percival, Ian Cooper Rose

520 The Record 2012 Open Arctic

Board Room (3W)

September 2012 saw less ice viewed by satellites in the Arctic Ocean than had ever been observed in the 47 years that they have been orbiting the earth. There are stunning implications for climate/weather, Earth’s energy balance, and public policy. Will CO2 no longer be a major driver of planetary temperatures? What will replace it? Tom Wysmuller

521 Reading: Fuqua, Kane, & Vanderhooft

Hale (3E)

Ed Fuqua, Catherine Kane, JoSelle Vanderhook

522 The Dark Lords

Burroughs (3E)

Emperor Palpatine, Sauron, and Voldemort are prominent dark figures of power. A discussion of their sinister machinations, motivations, and misdeeds. What other characters live up to this title? What does it take to be a Dark Lord? Ira Donnitz, Jaime Garmendia, James T. Henderson Jr, Suford Lewis (m), John C. Watson

523 Pick, Pass, Play Open Fik

Griffin (3E)

Even more music! Elizabeth Birdsell

524 The Future of Rapid Prototyping Technology

Independence (3E)

3D printers, laser cutters, CNC mills, SLS machines... As the technology improves, these tools are starting to be used for actual production, not just prototyping. Where is this trend going? Are Star Trek style replicators on their way? James Bredt, Scott Lefton, Sparr Risher, Judah Sher (m)

525 Unreliable Narrators in Speculative Fiction

Otis (2)

If someone reports they’re hearing voices from another dimension, we readers of speculative fiction are likely to take them at their word. However, in a mainstream novel, that’s a clue that we have a narrator who is not to be taken altogether seriously. Is the device of an unreliable narrator a marker that we’re teetering on the border between mainstream and fantasy? Is sometimes crazy just crazy, and have there been good uses of unreliable narrators in genre fiction? Christopher K. Davis, Kate Nepveu, Robert V.S. Redick, Sarah Smith, Sonya Taaffe

526 Is Western Animation Finally Catching Up?

Paine (2)

Recently, there has been a spate of high quality animation that, while still ostensibly for the kids, can also appeal to the grown-ups as well—Korra, Young Justice, My Little Pony: Friendship is Magic, and more. Has anime influenced them? Is there a shared connection between the creators and fans? James “Coder Brony” Turner, JoSelle Vanderhook, James A. Wolf (m)

527 GM Helpline

Revere (2)

Having trouble with your game? Have the players broken the plot? Or do you just need a little inspiration? Our panel of experienced game masters will answer questions, offer advice, and make suggestions. W. “Ian” Blanton, T. Christopher Davis, Steven Hammond, Brian Liberge (m), Peter Maranci
Everyone knows what to do if one morning the sky would be absolutely full of UFOs: run as fast as you can. However, what would happen if the invasion started while you are in the flat of the girl absolutely full of UFOs? Do you still have time to escape?

As complex as real world relationships are, SF/F fiction offers a much wider (and weirder) array of choices, options, and difficulties. Does dating a hive mind count as being monogamous? How about pre-emptive paternity suits filed against time travelers? What if you’re in love with a sentient cloud of neutrinos? From John Varley’s Eight Worlds stories to Charles Stross’s Accelerando and beyond, explore the limits of what relationships are like in a world different from our own. Meredith Schwartz, Cecilia Tan, JoSelle Vanderhoof

CGI Fantasy comedy about young Ronal who lives in a barbarian village. Ronal is weak, skinny, and doesn’t have the usual barbarian traits, so is considered a laughing stock. But one day his village gets attacked, his tribe kidnapped by the evil Volcazar. Ronal decides to save his tribe and defeat Volcazar, but on his way he must survive many dangerous situations. Subtitled R Denmark

A vivid world different from our own. Atom (Astro Boy), Tetsujin 28 (Gigantor), and 8 Man have in three major SF anime series began in the same year. Tetsuwan Paine (2)

A boy tele-remotely uses a robot to live his surrogate life. This knowing take on young life has an E.T. vibe, while the more mature, grim aspects stir up memories of A.I. Japanese live action PG subtitled

Dixie is a 13-year-old girl, unhappy with her life: her mother is divorced from her father, a coroner, and in her school she is considered weird due to her gothic aspect. One night, Dixie suffers an accident when a tree crashes against her during a storm. Dixie wakes up later in the middle of a cemetery, turned in a zombie. With the help of Isis, an Egyptian mummy, and Gonner, a pirate zombie, Dixie tries to return to life.

A lot of adults have become interested in young adult literature these past few years. Is there a difference between the YA lit that actually appeals to teens and that which appeals to adults? Is there a difference between the YA lit that a parent would recommend to his/her teens and the YA lit that a parent would read him/herself? Aurora Celeste, Brandy Danner, Ed Fuqua, Alisa Kwitney Sheriff, Adam Lipkin (m)

 Falk降ends into chaos. Music will continue as long as people are interested.

A 13-year-old girl, unhappy with her life: her mother is divorced from her father, a coroner, and in her school she is considered weird due to her gothic aspect. One night, Dixie suffers an accident when a tree crashes against her during a storm. Dixie wakes up later in the middle of a cemetery, turned in a zombie. With the help of Isis, an Egyptian mummy, and Gonner, a pirate zombie, Dixie tries to return to life.
549 **Going Boldly (Web) (9min)** Stone (2)
   - Sneak Peak at 2015 reboot of Star Trek: New Voyages (now called Phase II), with a new Captain Kirk. Note: this is an early release, as there is a two year backlog of new episodes in post-production with the prior actor/director.

550 **Justice League: Doom** Stone (2)
   - Vandal Savage steals confidential files that Batman has compiled on the members of the Justice League, and learns all their weaknesses. With Nathan Fillion as Green Lantern. Animated PG-13

551 **It’s Metric, Baby!** Alcott (3W)
   - Two hundred years ago Napoleon first authorized the use of what would become the metric system. Love it or hate it, SI units are highly utilized in science, since their base unit system makes them so easy to calculate. However, the US still doesn’t seem to have adopted it for mainstream usage. Is that the future? Discuss the quirks of a mixed system, defend your favorite, and figure out what the metric system could do for you! Anny Chused, Alexander Jablokov, David Larochelle (m)

552 **Caught in the Slipstream: Fiction Between Genres** Bullfinch (3W)
   - An increasing number of works don’t seem to fit comfortably within genre boundaries—stories that use science fiction, fantasy, or horror tropes in combination or as an unusual aspect to otherwise non-speculative fiction. This is a discussion of cross-over and interstitial fiction that points out the best of what’s out there, why each piece succeeds, and how it expands the horizons of readers. Daniel José Older, Daniel Rabuzzi, David G. Shaw, David Sklar, Sabrina Youvoulouas (m)

554 **Biophilia and the Cities of the Future** Douglas (3W)
   - In the early 1980s, Edward O. Wilson coined the term biophilia. Recently, the idea has taken on as an academic study in architecture and urban planning. How will the human affinity for natural forms play out on the Gaynamede colony or on a deep space exploration vessel? Martha Adams, Fabrissé (m), Cristina Garmendia, Tony Lay

555 **Wigs for Costuming** Board Room (3W)
   - To achieve the best look possible, getting the right hair is a must. Wigs are great option, especially when characters have crazy colors and styles. Learn styling tips and the best places to buy wigs. Christa Newman, Elizabeth O’Malley, Carol Saleni (m)

556 **How Fans Hurt and Help Public Faces of Fandom** Burroughs (3E)
   - Last year, Stephen King said Stephanie Meyer “can’t write,” and the “Twilight-hard” came to defend her. Twilight boards were filled with reasonable discussions of the criticism, while sites like the Entertainment Weekly blog were filled with ill-informed attacks on King. Many fans have said they would never read the Twilight books because of the public image of Meyer’s fanbase. How does the public face of fans help or hurt an author? Can fans do anything to change the perception of their fandom? Randee Dawn, Shana Fuqua, Michael Lee, Paula Lieberman, Suzanne Reynolds-Alpert

557 **Poly in Sci-Fi** Carlton (3E)
   - For many of us, our first visions of the possibility of polyamory or ethical non-monogamy came from sci-fi of one sort or another. Heinlein is the most common, but many authors explore this topic. Which authors explore it, what are the differences in the different visions, and how does it shape poly in fandom today? Thomas A. Amoroso, Karl G. Heinemann (m), Alan M., Meredith Schwartz

### Monday 67

**558 Bullying in Fandom**

Theresa K. Davis (m), William Frank, Dennis McCussey, Don Sakers

- The fannish community claims to be anti-bullying, but online forums and message boards often teem with racist, sexist, and homophobic banter. Other groups, such as Furries, also face harassment. Minorities often encounter offensive comments and even threats of physical violence when criticizing an aspect of genre culture (such as depictions of people like them in a popular work). Why is bullying so prevalent in the community? How can we make fandom a more welcoming and respectful place for all?

- **Inanna Arthen, Melissa Kaplan, Little Mel (m), Lindsay Moore, Elayna Jade Smolowitz**

**559 Costuming for LARPs**

Independence (3E)

- Costumes make LARPs atmospheric and engaging. For some games, they are essential! This panel will discuss costuming for dramatic effect, comfort, on a budget, and at the last minute. What is different about costuming for indoor, theatrical events as opposed to boffers in the woods? How can you look awesome while wearing something practical? Learn the secrets to make your costumes a success. Anna Eriskihgial, Bill Frankenfield, Heidi Hooper, Nightwing Whitehead (m)

**560 Arisia Maker Showcase (4hr)** Harbor II (3E)

- Our first annual Maker Showcase! Meet members of the local Maker community and see their latest projects in action! Karen Christians, Bob Field, Melissa Glick, Dan Landers, Marcy Laraway-Canterbury, Maggie McFee, Kevin Osborn, Eco Pierce, Marco Rubenstein, Joe Schlesinger, Brandon Stafford, David Stokes

**562 Anime for Bakas**

Rainie (2)

- An introductory course in Anime for fen who want to get their feet wet. What is a good starting point? Is subtitled or dubbed better? What are the ‘must see’ anime titles? Mario Di Giacomo, Richard Ralston (m), John C. Watson, James A. Wolf

**563 All Together Now: Yellow Submarine at 45**

Revere (2)

- This year marks the 45th anniversary of the release of the Beatles’ animated movie Yellow Submarine. It is a classic musical fantasy film for children of all ages, complete with bizarre creatures, fantastical adventures, and an overarching moral theme. Nominated for a Hugo, Yellow Submarine remains transcendent beyond its litany of classic songs by the Beatles. It influenced the look and feel of animated film for many years after. Mark L. Amidon, Adam Fromm, Victoria Janssen, Daniel Miller, Michael A. Ventrella (m), Jeff Warner

**564 Gimp Basics**

Hancock (2)

- Learn the butterfly, round, or square stitch using plastic lace. Lisa Hertel

**565 Quilting Basics**

Hancock (2)

- Learn how to take small pieces of fabric and put them together to make a doll-sized blanket or a teddy-bear blanket. Dawn Albright, Kate Brick

**566 Pirate Time!**

Webster (2)

- Its Pirate Time! Come and make Pirate related crafts with Pirate related discussions! Melinda M. Gunnnett, Forest Handford

**567 Vinyasa Flow Yoga (1hr 30min)**

Commonwealth ABC (1W)

- At the end of Arisia many people are feeling lethargic, worn out or even a bit detached from reality (no way!). Come practice vinyasa flow to refresh and rejuvenate. No mat necessary, but bring it if you have one. Dakota Freeman

- **ArisiaTV**
Television and Internet. IMDb is forecasting a bumper crop of genre shows for 2013.

11:30am

569 Alternative Energy

Alcott (3W)

How plausible are alternatives to fossil fuels at the moment? What new options are out there? Just how expensive is it to “go green” in our energy generation? What are the world governments doing to this end right now, and what can the average citizen do? Emily Coombs, Ken Gale, Alexander Jablonsko, Tom Wysmuller (m)

570 Elseworlds and What-Ifs

Adams (3W)

Alternate timelines and origins were once single issue one-offs to quell letter column fanatic, and now they are major enough to merit their own graphic novels. What are people’s favorites? What other scenarios would fans like to see examined? Jaime Garrandia, Meray Hoffman, Cynthia A. Shettle-Meleedy, Jonathan Woodward (m)

571 Weird Worlds

Bullfinch (3W)

Sure, you can write a fantasy novel with carefully configured continents and everyday human characters. Or you can write one where the characters are a deck of playing cards, chess figures, or where everyone lives on clouds. What are some of the weirdest worlds out there? What does it take to convince the reader to suspend their disbelief with such worlds? How does world-building change with some of the odder ideas? Mary Catelli, Greer Gilman, Sarah Smith

572 The Undead and the People That Love Them

Douglas (3W)

The undead are everywhere these days. Books, movies and TV are full of shows about them. Where is all this coming from? Why do we love our undead monsters so much? Inanna Arthen, Susan Hanniford Crowley, James D. Macdonald, Suzanne Reynolds-Alpert, Elyna Jada Simolowitz

573 Masquerade Debrief

Board Room (3W)

What went right? What went wrong? What should we do again next year? Join the discussion at this year’s Masquerade post-mortem. Lisa A. Ashton, Jill Eastlake, Marty Gear

574 Reading: Dr. Chris, Kaftan, & Wilk

Dr. Chris, Vylar Kaftan, Stephen R. Wilk

575 Goth Fans: Beyond the Black

Burroughs (3E)

Goth subculture is well recognized by mainstream culture, and fans have been involved from the beginning. What attracts people to it? Can we define what makes someone “goth” or is that very idea antithetical to the culture? Can they survive without cloves? Black clothing strongly suggested. Melissa Kaplan, Dr. James Prego, Mistress Simone, Andrew Van Zandt (m)

576 Operation Hammond Auction and Raffle Drawing (3hr)

Operation Hammond is a non-profit that provides medical services at conventions. You can view some of the items for auction and purchase raffle tickets at their table in the Harbor Foyer.

577 Magic: The Gathering at Twenty

Independence (3E)

Twenty years ago, Magic: The Gathering was introduced as the first collectible card game. It has since been revised, redesigned, released dozens of expansions, and inducted into the GAMES Magazine Hall of Fame. What about this game has engendered its endurance? Have the changes been a good thing, or have they detracted from the game? What about the ethical merits (or lack thereof) of a game that requires continual monetary investment? What about the issues of gender and ethnic politics? Alex Jarvis, Little Mel, Daniel Miller (m), Micah Schneider

578 The Perils of Near-Future Science Fiction

Otis (2)

When writing near-future science fiction, one danger is that events will overtake your premise. Before you know it, your readers are looking back on the world that didn’t happen rather than ahead to the possible future. What are some of the benefits that outweigh the risks? Does the reader’s engagement with the story necessarily have to change when the story becomes near-past rather than near-future? Mark L. Amidor, Christopher K. Davis, Dennis McKinney, Ian Randal Strock

579 Asian Folklore in Modern Anime

Paine (2)

How are Asian magical traditions presented in modern anime, and how do they translate to Western audiences? For example, the concept of “demons” has a different connotation in Asia than in the US. What other examples are there of what’s lost in the translation, and are there examples of the reverse? How does it reflect on our understanding of one another’s culture? Mario Di Giacomo, Felicitas Ivey (m), Daniel Marsh

580 The Avengers

Revere (2)

One of the most successful movies of 2012 raises a number of questions: do we want to see these superheroes go back to separate movies or simply reunited for “Avengers III?” Can Joss Whedon write his own ticket to make whatever he wants, or is he now locked into this series? And given its success, can a Warner Bros./DC “Justice League of America” be far behind? Bob Chipman, Anna Eriskigal, Ed Faqua, Karl G. Heinemann, Troy Minkowsky

581 Make it in Clay

Hancock (2)

★ A lump of clay (or fake clay) can lead to a whole bunch of possibilities. Let’s play and find out what you can make! Sheila M. Oranch

582 It’s Storigami

Hancock (2)

★ Storytelling and Origami Rachel Kadel-Garcia, David Sklar (m)

583 Build a Song Sing-a-Long

Webster (2)

★ Gather together and build a song as a group. Larry Morris

584 Creepy Crawlies Time!

Webster (2)

★ Come and learn about different insects! Abby Hafer

1:00pm

585 My Cat Understands Me

Alcott (3W)

Many pet owners may insist that their dog, cat, or even bird expresses emotions, affection, personality, and even sentiment. However, what evidence is there that animals feel and think the way we do? Where should we look first? Whales? Elephants? Ape? Some other species entirely? How can we determine an emotional state or self awareness without simply inferring from our own experience? Comiku Girls, Justine Graykin (m), Abby Hafer

586 The Finite vs. the Open Ended Story

Adams (3W)

Some comic stories are self-contained items with a beginning, middle, and an end. Other comic stories are created as open-ended, allowing all possibilities of your imagination to fill in the void. Do you have a preference? If so, why? What happens when the industry or fans attempt to cross the two, “Before Watchmen” or “The Death of Superman”? Does it work? Is there backlash that makes for furious ret-conning for years to come? Alex Jarvis, Andrew Kirschbaum, Troy Minkowsky, Mark “justin du Cœur” Waks

587 The Horror of Our Youth

Bullfinch (3W)

Stories around the campfire, Goosebumps, Fear Street, Coraline, The Graveyard Book, and Edward Gorey... There’s a whole lot of wonderfully spooky and downright scary stuff out there for children and young adults! What makes a good scary book for younger readers? What are some things to remember when writing horror for younger audiences? And where can you find more horror for your kids? Feel free to bring your own flashlight and blanket-tent. Shh! Don’t wake any parents! Erik Amundsen, Adam Lipkin, Trisha Wooldridge

588 Alternative Activism

Douglas (3W)

Many fans are also heavily involved in activism, advancing the rights of queer, poly, kink, trans, etc. folks. At this panel, you will learn the best ways to get your voice heard, and what organizations and causes could use your support. Come share your skills, meet some fellow activists, and get some ideas for how to best fight for your cause. Terry Franklin, laurel, Alan M., Lawrence “LORDNYC” Nelson, Ian Cooper Rose (m)

589 Growing Old in an Adventure-Filled World

Board Room (3W)

Most characters in adventure stories are young, or at least young-at-heart. Where are the characters who show that growing old in an adventurous universe does not necessarily lead to death, whine, corruption or withdrawing from the world? Who...
Pathfinder RPG
598
1:30pm
John Carter: What Happened?
Archery: The New Old Sport?

Steve Jackson Games v. U.S. Secret Service
593
592
Theme Circle: Ballads of the Supernatural
Convention Feedback 2

Rails of New England
594
See #35 for description.

How Do We Pay for the Future?
595
Science fiction has posited a wide range of economic models, from total abundance to mean scarcity, and from plutocracy to collectivism. What happens when goods are freely available to all? What happens when long-lasting food rations are worth killing for? What emphasis does the writer need to place on the economy, technology, and society to tell an intriguing tale? Alexander Jablonski, Dennis McConney (m), Ken Schneyer, Meredith Schwartz, Ian Randal Strock

Archery: The New Old Sport?
596
Katmiss in The Hunger Games, Hawkeye in The Avengers, and Merida in Brave—there seems to be a lot of interest in archery. Come listen to a panel discuss archery as portrayed vs. archery in real life. What can a fan expect if they decide to take up the sport? We’ll discuss gear, skills needed, and the realities of this sport, as well as our favorite archers. Forest Handford, Steven Hirsch, Ellen Kranzer, Toni Lay

John Carter: What Happened?
597
A film based on a beloved book series by Edgar Rice Burroughs featuring swashbuckling action, colorful creatures, a talented cast and directed by acclaimed filmmaker Andrew Stanton; John Carter should have been a sensation. Yet the film was an undeniably box office disappointment and divided audiences, with many finding it lackluster and derivative while other viewers praise and passionately defend it. How did it go wrong? Bob Chipman, Ed Fuqua, Daniel M. Kimmel (m), Jennifer Pelland, Stephen R. Wilk

Pathfinder RPG (4hrs)
598
See #22 for description.

Alan Turing’s Legacy: 100 Years Later
599
Alan Turing would have been 100 years old last June. The WWII code breaker and founder of computer science was lost to us by suicide in 1954 after being convicted for his homosexuality—and chemically castrated as part of a deal to avoid prison. From his philosophical legacy of the Turing Test to the omnipresence of the modern computer in all aspects of our lives, what would he make of today’s technological world and his role in it? What would he make of our attempts at artificial intelligence? Bob Kuhn, Ian Schleifer, Sonya Taaffe

Wild About Kirby
600
A discussion of the work of Jack Kirby, one of the most influential, recognizable, and prolific artists in American comic books.

Urban Fantasy & First-Person Narrators
601
Two great tastes that taste great together, but why? Is it inherited from noir detective stories? Is urban fantasy the new noir? Vikki Ciaffone, Debra Doyle, Laura Anne Gilman, Andrew Kirschbaum, Hilde Silverman

Letting Your Geek Flag Fly
602
You work out at the gym in a shirt you bought at a con. You carry your schoolbooks in an anime messenger bag. Your cubicle has nerdy decorations. How do you show your fandom to the world, and how does the world react? Does anyone notice? Pam “Itami” Larson, Dr. James Prego, Elyanay Jade Smolowitz, John C. Watson (m), Michele Weinstein

Dead Dog Open Filk (5hr 45min)
603
One last chance to sing, play, or listen to some filk music.

Housekeeping for Nerds
604
You may be easily distracted (oooh, shiny!) or quickly bored, but at some point you will want to show off your place to a girl, boy, your parents, or maybe a new guild member. Come discuss tips and tricks for having and maintaining livable space by creating organizing and housekeeping systems that will keep your house from smelling like feet, without cutting into your WoW time too much. Michelle Driscoll, Shana Fuqua, laurel, Andrew Van Zandt (m), Meg Westfox

The Ephemeral City (1hr)
605
Festivals like Burning Man, Pennsic, and Rainbow Gatherings are huge annual events that bring together thousands of people for a short period, creating entire cities with their own economy and politics. What is the draw of a temporary society? What do these gatherings bring to the participants? How do they challenge ‘mundane’ society? What are they really like, and what stays with you? Inanna Arthen, Terry Franklin, Toni Lay, Meredith Schwartz (m)
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Arisia 2014
Tanya Huff, Author
Lubov, Artist
James Nicoll, Critic
January 17-20, 2014
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Discount memberships also at Arisia 2013 Registration